# Gravitational waves from stellar collapse simulations



#### I. Hawke (University of Southampton)

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Bar mode instabilities



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Neutron star oscillation modes



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Fragmentation of extreme stars



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Iron core collapse



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- *Mesh refinement* (Schnetter, Hawley, IH).
- Direct gravitational wave emission (Baiotti, IH, Rezzolla, Schnetter).

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The consistent scheme has worked well in all tests.



## **NS Collapse: Initial data**



The initial data is a (slightly perturbed) unstable stationary axisymmetric NS with a polytropic EOS. More realistic initial data and EOS now possible.

## **Collapsing NS dynamics: I**



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The expected behaviour of a collapsing star is reproduced in simulations of initially slowly rotating models.

**Collapsing NS dynamics: II** 



Initially rapidly rotating NSs start to rotate differentially, leading to a short-lived disc of material outside the black hole. The black hole grows as matter is accreted, as shown by the horizons.

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Carpet MR code based on Cactus framework for parallelism etc.





- We use first order gauge invariant Zerilli extraction.
- Near-zone and gauge effects still visible at small radii.
- Quadrupole formula gives poor results. Cauchy characteristic extraction under development.

## Wave extraction (II)



The power spectrum matches our expectations; the peak is bounded by the QNM of the BH and the w modes of the initial NS.

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Applied to this model we find that the w modes for the NS background are considerably closer to the BH QNMs.









The computed wavesignals are truncated by instabilities near the excision region. These are caused by the excision of spacetime variables.

An alternative method that may avoid these problems and has other benefits is the use of a *multipatch* grid. This covers the domain with  $S^2 \times \mathbb{R}$  topology grids, excising the centre. The smooth inner boundary makes excision simpler.

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Using this approach discontinuities can be smoothly propagated through grid boundaries, and tests such as wind accretion involving shocks performed.





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