Revision of Previous Six Lectures



• We have not yet discussed carrier recovery for QAM and clock recovery for multilevel signalling \Rightarrow this lecture, as well as some other issues

Carrier Recovery for QAM

- Recall that **carrier recovery** operates in RF receive signal, which in QAM case contains in-phase and quadrature components
 - Time-2 carrier recovery does not work for quadrature modulation
 - This is because I and Q branches have equal average signal power, square RF signal r(t) leads to low RF signal level
- More specifically, simply consider the squared r(t):

$$r^{2}(t) = (a_{R}(t)\cos(\omega_{c}t + \phi) + a_{I}(t)\sin(\omega_{c}t + \phi))^{2}$$

= $\frac{1}{2}a_{R}^{2}(t)(1 + \cos(2\omega_{c}t + 2\phi)) + \frac{1}{2}a_{I}^{2}(t)(1 - \cos(2\omega_{c}t + 2\phi))$
 $+ a_{R}(t)a_{I}(t)\sin(2\omega_{c}t + 2\phi)$

- $a_R^2(t)\cos(2\omega_c t + 2\phi)$ and $-a_I^2(t)\cos(2\omega_c t + 2\phi)$ almost cancel out on average - $a_R(t)a_I(t)$ has very low correlation, thus last term is almost zero on average

- Therefore, the baseband signals $a_R^2(t)$ and $a_I^2(t)$ dominate, and the carrier could not be recovered from $r^2(t)$



Time-4 Carrier Recovery for QAM

- Raising to 4th power works: as this generates significant component $\cos(4(\omega_c t + \theta))$ at $4\omega_c$, and in theory dividing this component by 4 gets carrier $\cos(\omega_c t + \theta)$
- Time-4 carrier recovery



- As VCO operates at f_c not $4f_c$, feedback must raised to 4th power
- PLL does not operate at $4f_c$: high frequency electronics more expensive and harder to build
- After carrier recovery, clock recovery operates in I or Q baseband signals
 - For 4QAM, I or Q is 2-ary (BPSK). Thus, time-2, early-late and zero-crossing clock recovery schemes all work for 4QAM



Electronics and

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Clock Recovery for High-Order QAM

- Time-2 clock recovery: for 16QAM or higher, it does not work satisfactorily
 - I or Q are multilevel (e.g. I or Q of 16QAM: -3,-1,+1+3), and the symbol-rate component is less clear in the squared signal
- Early-late clock recovery: for 16QAM or higher, it also works less satisfactorily
 - Squared waveform peaks do not always occur every sampling period, and worst still half of the peaks have wrong polarity
- Zero-crossing clock recovery: for 16QAM or higher, it also works less satisfactorily
 - Only some of zero crossings occur at middle of sampling period, and logic circuit is required to adjust sampling instances correctly
- Synchroniser clock recovery: works well for QAM but requires extra bandwidth
 - Synchroniser clock recovery is usually applied in initial link synchronisation
 - During data communication phase, alternative synchronisation required



Why E-L not Work for High-Order QAM

- E-L Scheme for 16QAM example:
- Left graph: the middle symbol represents the symbol period in which peak detection is attempted
- Right graph: the sampling instance is early

 \bigcirc If sampling instance is early

- (a) $E L < 0 \rightarrow$ early, correct decision
- (b) $E L > 0 \rightarrow$ late, wrong decision
- (c) $E L < 0 \rightarrow$ early, correct decision
- \bigcirc If sampling instance is late
- (a) $E L > 0 \rightarrow$ late, correct decision
- (b) $E L < 0 \rightarrow$ early, wrong decision
- (c) $E L < 0 \rightarrow$ early, wrong decision

 \bigcirc Thus E-L Scheme has 50% wrong polarity





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Modified Early-Late Clock Recovery

- As previous slide shows, there are three cases of squared waveform: (a) positive peak, (b) negative peak, (c) no peak
- To make scheme work, key is:
 - Decision rules for updating sampling instance using difference between *E* and *L* should be different for cases (a) and (b)
 - In case of no peak, it is better no updating at all, as 50% of times will be wrong
- Modified E-L scheme adopts oversampling in one symbol period, say, n samples $\{R_i\}_{i=1}^n$, instead of just two samples Eand L



• It detects which of (a), (b) and (c) cases occurs and take corresponding action



Modified E-L Clock Recovery (continue)

• For convenience, we will use R_p to denote either the maximum or the minimum of $\{R_i\}_{i=1}^n$



 $\bullet~$ How to find positive and/or negative peaks

 $\begin{array}{ll} \mbox{gradients for confirming positive peak} & \mbox{gradients for confirming negative peak} & \mbox{gradients for confirming negative peak} \\ G^+_{+2} = R_p - R_{p+2}, \ G^+_{+3} = R_p - R_{p+3} & \ G^-_{+2} = R_{p+2} - R_p, \ G^-_{+3} = R_{p+3} - R_p \\ G^+_{-2} = R_{p-2}, \ G^+_{-3} = R_p - R_{p-3} & \ G^-_{-2} = R_{p-2} - R_p, \ G^-_{-3} = R_{p-3} - R_p \\ G^+_{-23} = R_{p-2} - R_{p-3} & \ G^-_{-23} = R_{p-3} - R_{p-2} \\ \end{array}$

- $R_{p\pm 1}$ are not used: due to the nature of pulse shaping, they are similar to R_p
- If only a positive or negative peak, it is dominant; if both peaks exist, which is dominant is determined by calculating P_{score} and N_{score} and comparing them
- The difference between the current sampling time and the dominant peak is used to drive PLL

Odd-Bit QAM

- Square QAM constellation requires even number of bits per symbol
 - Throughput requirement may need scheme with odd number of bits per symbol
- To transmit odd number of bits per symbol, "rectangular" scheme could be used
 - An example of 5-bit rectangular QAM may looks like
 - Bad as I and Q signals would be treated differently
- "Symmetric" constellation is better
 - 5-bit QAM example:
 - Inphase and quadrature components are symmetric
 - Constellation points most affected by nonlinear distortion of RF amplifier and/or channel are omitted
- This principle widely adopted in very high-order QAM, such as microwave trunk link





- In Lecture 7, we learn square QAM is optimal for AWGN, but star QAM or product-APSK is better for fading channels
 - Recall slide 95, square 16QAM has 20% higher minimum distance at same average energy than star 16QAM, but latter has larger minimum phase separation





Star QAM: Clock Recovery

- Raised cosine pulse shaped I or Q channel: peaks are not always coincide with equispaced sampling points, see figure (a), which will cause serious problem for clock recovery
 - Timing recovery often relies on peaks occurring at equispaced sampling points
- Using nonlinear filtering to make peaks at symbol-spaced, at the cost of small extra bandwidth, the PSD of this NLF:

$$S(f) = T_s \left(\frac{\sin(2\pi fT_s)}{2\pi fT_s} \frac{1}{1 - 4(fT_s)^2}\right)^2$$

 $\bullet\,$ I or Q channel before (a) and after (b) NLF

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Differential Coding for Star 16QAM

- For star 16QAM, we can have coherent detection, which requires expensive carrier recovery
 - Star 16QAM has advantage in non-coherent detection with differential coding, particularly for fading environment
- There are two phasor amplitudes for star 16QAM, and first bit b_1 differentially encoded onto QAM phasor amplitude, i.e. deciding which phasor ring
 - $b_1 = 1$: current symbol changes to amplitude ring not used in previous symbol
 - $b_1 = 0$: current symbol remains at amplitude ring used in previous symbol
- There are 8 different phases, and remaining three bits $b_2b_3b_4$ are differentially **Gray** encoded onto phase, i.e. deciding which phase
- An example of this differentially Gray encoded phase
 - 000: current symbol transmitted with same phase as previous one
 - 001: current symbol transmitted with 45 degree phase shift relative to previous one
 - 011: current symbol transmitted with 90 degree phase shift relative to previous one
 - 010: current symbol transmitted with 135 degree phase shift relative to previous one
 - 110: current symbol transmitted with 180 degree phase shift relative to previous one
 - 111: current symbol transmitted with 225 degree phase shift relative to previous one
 - 101: current symbol transmitted with 270 degree phase shift relative to previous one
 - 100: current symbol transmitted with 315 degree phase shift relative to previous one
- Initial condition, i.e. amplitude and phase of initial symbol s_0 is fixed, and known to receiver



Differential Decoding for Star 16QAM

- Let two amplitude levels of star 16QAM be A_1 and A_2 ; received amplitudes at k and k-1 be Z_k and Z_{k-1} ; received phases at k and k-1 be θ_k and θ_{k-1}
- Decision rule for first bit b_1 : If $Z_k \ge \frac{A_1+A_2}{2}Z_{k-1}$ or $Z_k < \frac{2}{A_1+A_2}Z_{k-1}$ $b_1 = 1$; otherwise $b_1 = 0$
- Decision rule for remaining bits $b_2b_3b_4$: Let

 $heta_{ ext{dem}} = (heta_k - heta_{k-1}) \mod 2\pi$

 $\theta_{\rm dem}$ is quantised to nearest $0^\circ,~45^\circ,~95^\circ,~135^\circ,~180^\circ,~225^\circ$ or $270^\circ,~315^\circ$

Quantised θ_{dem} is used to output $b_2b_3b_4$ according to Gray encoding rule look up table

• Star 16QAM has better BER (order 2 improvement) than square one in fading

Simulated 16QAM in Rayleigh channel



SNR (dB)

Summary

- Carrier recovery for QAM: Why time-2 carrier recovery does not work for QAM, Time-4 carrier recovery for QAM
- Clock recovery methods for binary modulation have problems for 16QAM or higher except synchroniser
 - Why early-late clock recovery does not work satisfactorily for 16QAM or higher
 - How modified early-late clock recovery works
- Non-square old-bit QAM constellations
- Non-square star QAM:
 - Raised cosine pulse shaped I and Q: peaks are not always at symbol-spaced points, and this time recovery difficulty can be overcome by nonlinear filtering
 - Differential encoding and decoding for star 16QAM, BER performance comparison with square 16QAM