

Revision of Lecture Five

Recall basic components of MODEM in slide 58

- A central point is associated with a digital modulation scheme, there is **channel capacity**, as we learn in Digital Coding and Transmission
 - This channel capacity is smaller than the channel capacity of ideal AWGN channel with Gaussian signal – recall capacity is maximised if signal PDF is Gaussian
 - Nevertheless, we may use the latter as upper limit for our practical digital modulated channel as first approximation
- As channel capacity is linked with bandwidth and signal to noise ratio, not surprisingly, performance measures of a digital modulation scheme are:
 - **Power efficiency** and **bandwidth efficiency**
- This lecture we continue on Modem, and look into **phase shift keying modulation**, in particular, BPSK and QPSK
 - with emphasis on operations of **carrier recovery** and **timing recovery**
 - and introduce concepts of coherent and non-coherent systems



Phase Shift Keying

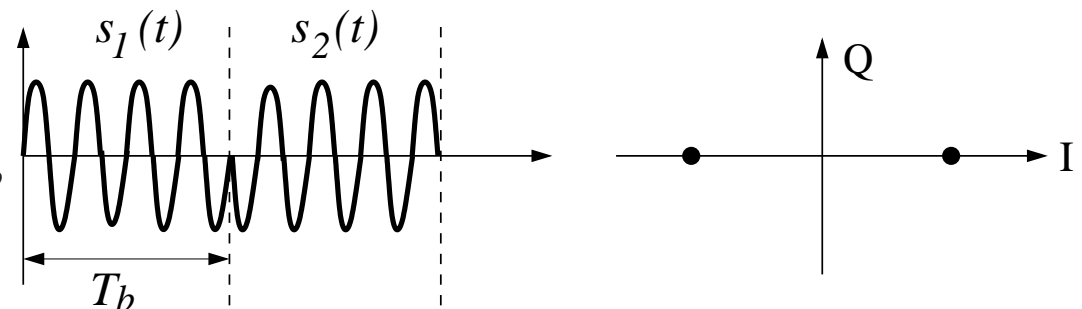
- In PSK, the modulation signal set is:

$$s_i(t) = A \cos(2\pi f_c t + \phi_i(t)), \quad i = 1, \dots, M, \quad 0 \leq t \leq T_s$$

- T_s is symbol period, A is carrier amplitude (constant), “**phase**” $\phi_i(t)$ carries symbol information, and $\log_2 M$ bits per symbol
- BPSK, QPSK, 8-PSK, etc with 1 bit per symbol, 2 bits per symbol, 3 bits per symbol, etc, and minimum phase separation 180° , 90° , 45° , etc, respectively
- BPSK: $M = 2$. It is convention to use $m_1 = 1$ for bit 0, and $m_2 = -1$ for bit 1

$$s_i(t) = A \cos(2\pi f_c t + (i - 1)\pi + \theta_c), \quad 0 \leq t \leq T_b$$

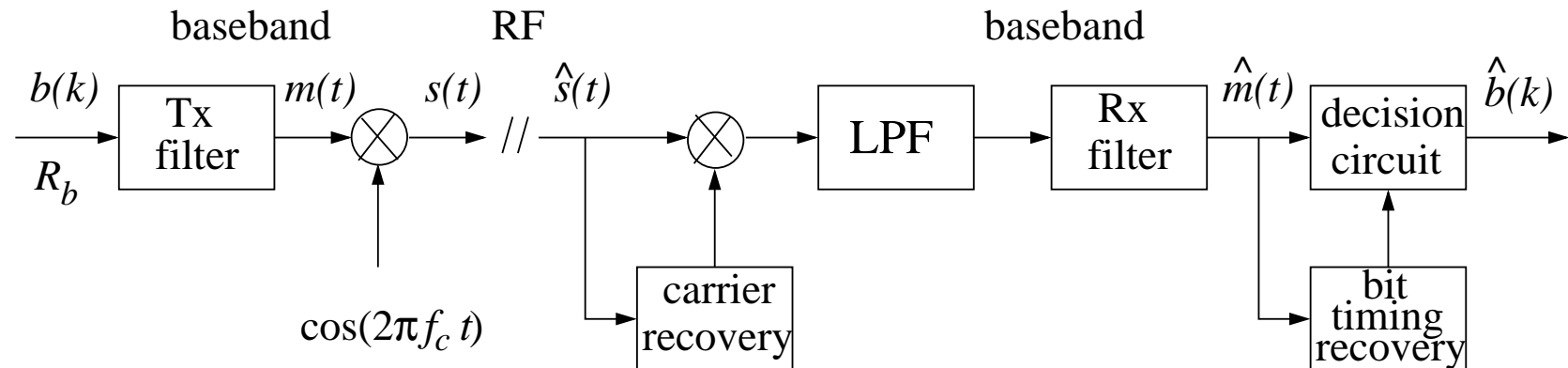
- T_b : bit period
- θ_c : an initial phase
- Energy per bit for BPSK: $E_b = \frac{1}{2} A^2 T_b$
or $A = \sqrt{\frac{2E_b}{T_b}}$



Note on $s_i(t)$ waveform: as carrier frequency f_c is very large, e.g. GHz, in each symbol period, there are millions of carrier waveform periods

BPSK MODEM

- Simplified BPSK **MODEM** diagram



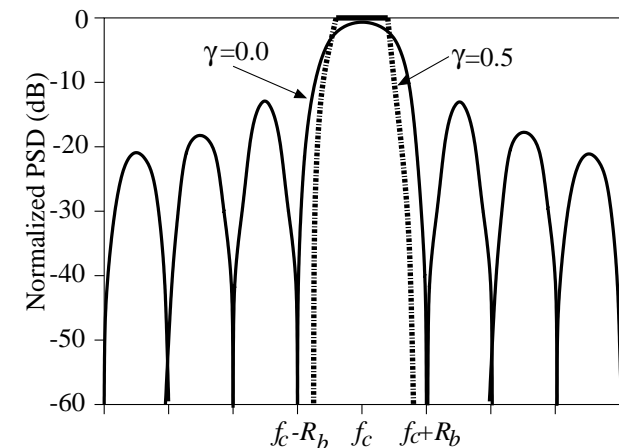
- **Transmitter:** Data bit stream with bit rate R_b are filtered by a lowpass filter (square root of raised cosine pulse shaping filter) to generate baseband signal $m(t)$, which is then modulated by carrier
 - PSD of BPSK RF signal with raised cosine pulse shaping:
 - Baseband complex envelope signal

$$g(t) = m(t)A \exp(j\theta_c)$$

$m(t)$ being pulse shaped symbol m_1 or m_2

- Transmitted BPSK signal

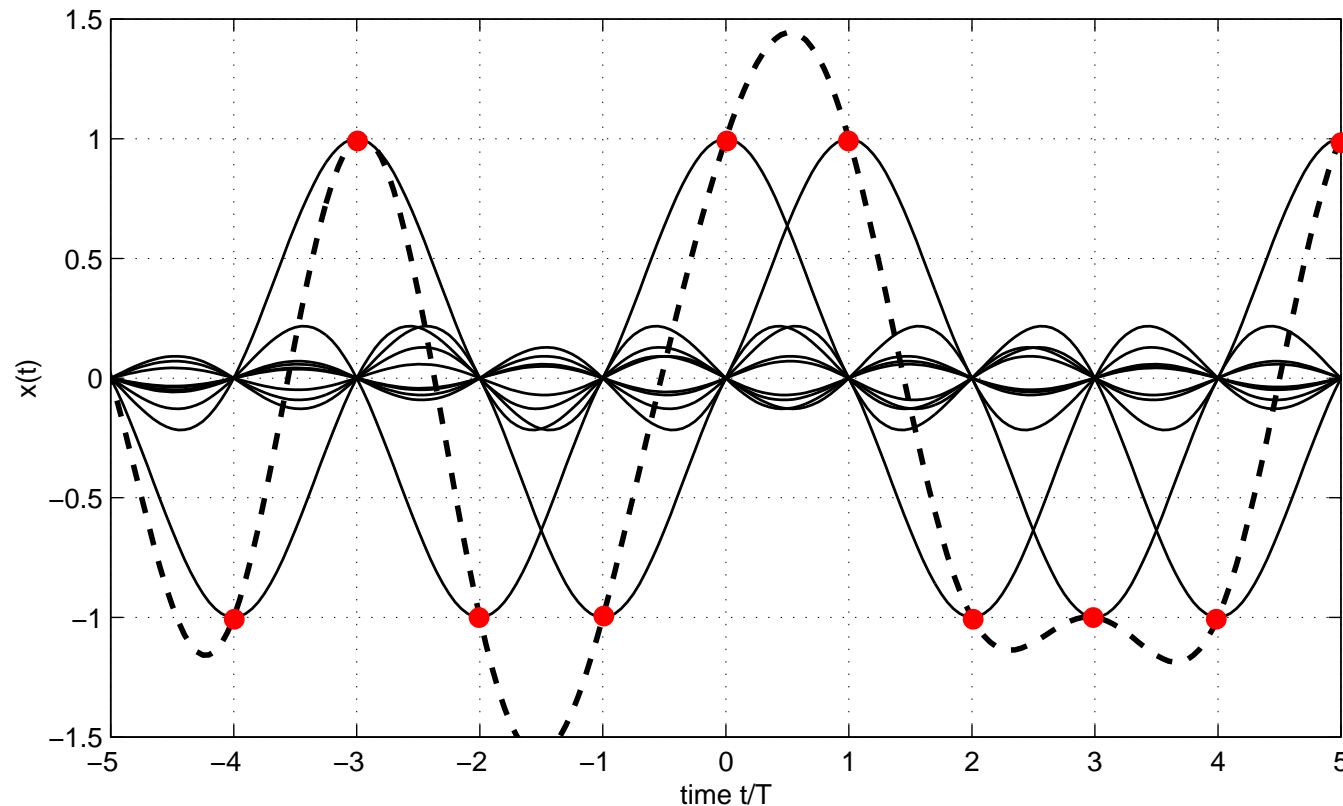
$$s(t) = \text{Re}[g(t) \exp(j2\pi f_c t)] = m(t)A \cos(2\pi f_c t + \theta_c)$$



- BPSK symbol information ± 1 are carried in baseband signal $m(t)$

BPSK Baseband Signal

- Recall in Digital Coding and Transmission, we learn BPSK **baseband signal** $m(t)$ is the dashed curve, which carries BPSK symbol information



- Transmitted RF signal $s(t)$ is obtained by modulating **carrier** $A \cos(2\pi f_c t + \theta_c)$ by **modulating signal** $m(t)$

BPSK MODEM: Receiver

- **Receiver:** received RF signal is given by $\hat{s}(t) = \alpha \cdot m(t)A \cos(2\pi f_c t + \theta) + n(t)$
 - α : channel gain or attenuation, θ : random phase including phase shift due to channel delay, $n(t)$: channel AWGN
- For illustrating basic concept of demodulation, assume no channel distortion, omit noise and drop amplitude A , then received RF signal is simplified to

$$\hat{s}(t) = m(t) \cos(2\pi f_c t + \theta)$$

- Carrier recovery must obtain **carrier** $\cos(2\pi f_c t + \theta)$ in order to demodulate $\hat{s}(t)$:

$$\hat{s}(t) \cdot \cos(\omega_c t + \theta) = \frac{m(t)}{2} \cdot (1 + \cos(2\omega_c t + 2\theta))$$

- The LPF at receiver then filters this to obtain baseband signal $m(t)$
- Bit (symbol) timing recovery recovers clock pulses to obtain samples at appropriate instances for decision circuit, which detects transmitted bits (symbols)
- **Carrier recovery:** operate at RF to try to align receiver local oscillator with transmitted carrier frequency (and phase), which is only required for coherent or synchronous demodulation
- **Clock recovery:** operate at baseband to try to synchronise receiver clock with baseband symbol rate transmitter clock, which is needed for any receiver (coherent or non-coherent demodulation)
- **Coherent** receiver has better performance but higher complexity than **non-coherent** receiver

Carrier Recovery for BPSK

- Let received RF signal be $\hat{s}(t) = m(t) \cdot \cos(\omega_c t + \theta)$
 - If receiver knows **carrier** $\cos(\omega_c t + \theta)$, it can use this information to **demodulate** $\hat{s}(t)$ so as to obtain baseband signal $m(t)$
 - Recover the carrier (phase): **time-2 carrier recovery** scheme, which works well for BPSK signals, but not for quadrature signals with equal average power in each quadrature branch

- Time-2 carrier recovery:**
 - Square device, BPF, PLL which produces $\cos(2\omega_c t + 2\hat{\theta})$, and
 - frequency divider which generates $\cos(\omega_c t + \hat{\theta})$
-
- The diagram illustrates the time-2 carrier recovery process. The received signal $m(t)\cos(2\pi f_c t + \theta)$ is first squared, then passed through a bandpass filter (BPF) centered at $2f_c$. The output $e(t)$ is then multiplied by a carrier signal $c(t)$ from a phase-locked loop (PLL). The PLL consists of a voltage-controlled oscillator (VCO) at $2f_c$, a low-pass filter (LPF), and a feedback loop. The VCO output is divided by 2 to produce the carrier $\cos(2\pi f_c t + \theta)$.

- Nonlinear square device generates $m^2(t) \cos^2(\omega_c t + \theta) = \frac{1}{2}m^2(t)(1 + \cos(2\omega_c t + 2\theta))$. BPF centred at $2f_c$ gets $\cos(2\omega_c t + 2\theta)$ and uses it to drive a phase locked loop

Time-2 Carrier Recovery: PLL

- **Phase locked loop** consists of a lowpass filter, a multiplier and a **voltage controlled oscillator**

- VCO oscillates at $2f_c$ with an initial phase $\hat{\theta}$, and its output, $\sin(2(\omega_c t + \hat{\theta}))$, is multiplied by $\cos(2(\omega_c t + \theta))$ to obtain

$$e(t) = \frac{1}{2} \sin(4\omega_c t + 2(\theta + \hat{\theta})) + \frac{1}{2} \sin(2(\theta - \hat{\theta}))$$

- The first term is removed by the LPF, while the second term

$$c(t) = \frac{1}{2} \sin(2(\theta - \hat{\theta})) \approx \Delta\theta \quad \text{if } \Delta\theta \ll 1$$

is used to drive the VCO, so that its phase $\hat{\theta}$ locks to θ , i.e. $\hat{\theta} \rightarrow \theta$

- In order for $c(t) \rightarrow 0$, initial phase $\hat{\theta}$ of VCO should not be far away from true carrier phase θ

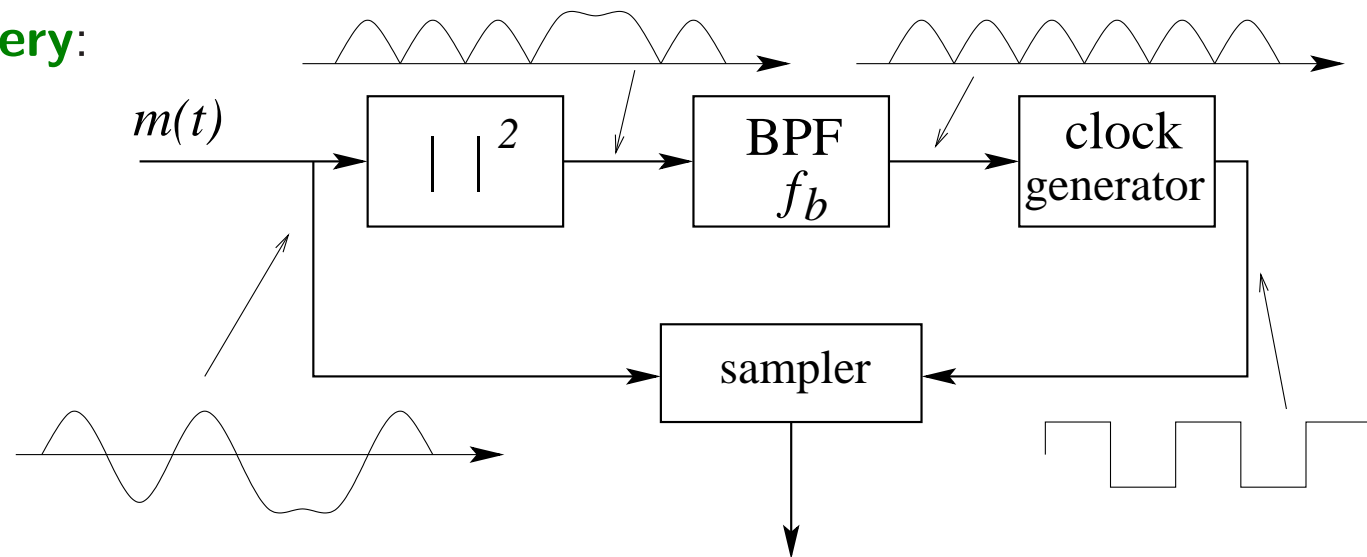
- Frequency divider then divides $\cos(2(\omega_c t + \theta))$ to produce **the carrier** $\cos(\omega_c t + \theta)$

Alternative PLL with its VCO operates at f_c – Work out its circuit diagram



Time-2 Clock Recovery

- Properly sample baseband signal $m(t)$ is vital to recover transmitted data, and for BPSK signal, we have
- **Time-2 clock recovery:**

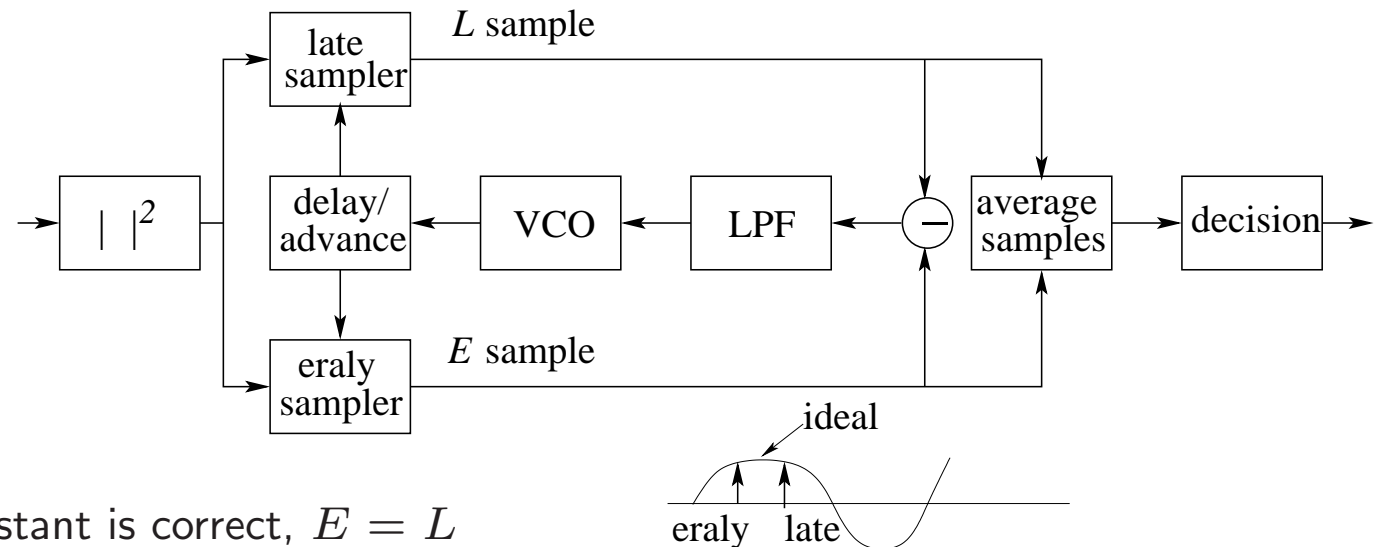


- When the received demodulated signal is squared, it possesses a periodic frequency domain component at the symbol rate. A BPF tuned close to the symbol rate extracts this periodic signal. A clock pulse regenerator (a saturating amplifier) produces a rectangular pulse shape with the required timing information
- It works well for **binary** modulation schemes, but not so for **multilevel** signalling schemes, as the symbol rate component is less clear in the squared signal

Early-Late Clock Recovery

- **Early-late clock recovery:** It takes two samples E , L , both equi-spaced around predicted sampling instant

Assumption is **peaks** in squared waveform are correct sampling points



- If predicted sampling instant is correct, $E = L$
 - If $E > L$, recovered clock is sampling too late
 - If $E < L$, recovered clock is sampling too early
 - With LPF used to reduce noise, filtered difference signal adjusts frequency of VCO to delay or advance the arrival of next clock impulse, and results are averaged over several samples
- It works well for **binary** modulation schemes but less so with **multilevel** ones, as there are fewer distinctive peaks for a (squared) multilevel baseband signal

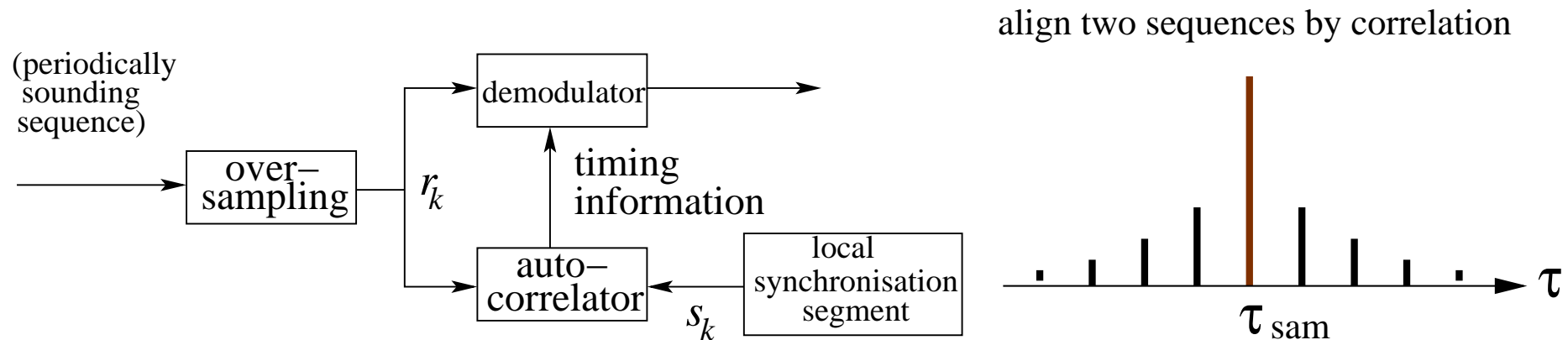
Zero Crossing Clock Recovery

- **Zero crossing clock recovery:** it looks for zero crossings at the incoming waveform, instead of peaks of incoming squared waveform as in the early-late scheme
 - For binary signalling, the circuit is similar to that of the early-late
 - This works as for symmetrical signalling the received waveform will pass through zero midway between the sampling points
- The time-2, early-late, and zero crossing clock recovery schemes all work well for binary signalling but less successful for multilevel signalling
 - The time-2 clock recovery performs poorly for multilevel signalling
 - As zero crossing is not always at middle of sampling period for multilevel signalling, a control logic block is needed for zero crossing scheme to enable or disable adjustments,
 - * If a transition occurs between two symbols of equal magnitude but opposite polarity, the zero crossing associated with this transition is in the middle of a symbol period, and only these zero crossings are used to update the timing
 - Later we will discuss modified early-late clock recovery for multilevel signalling



Synchroniser Clock Recovery

- **Synchroniser** clock recovery:



- Transmitter periodically sends a **sounding** or training sequence
- Receiver aligns local training sequence with received sounding sequence by correlation
- Let r_k be the oversampled (typically 4 times of symbol rate) received sounding signal and s_k the locally generated sounding signal
 - Align the two sequences by shifting correction lag τ to find peak in correlation

$$\tau_{\text{sam}} = \arg \max_{\tau} \sum_k r_{k+\tau} \cdot s_k$$

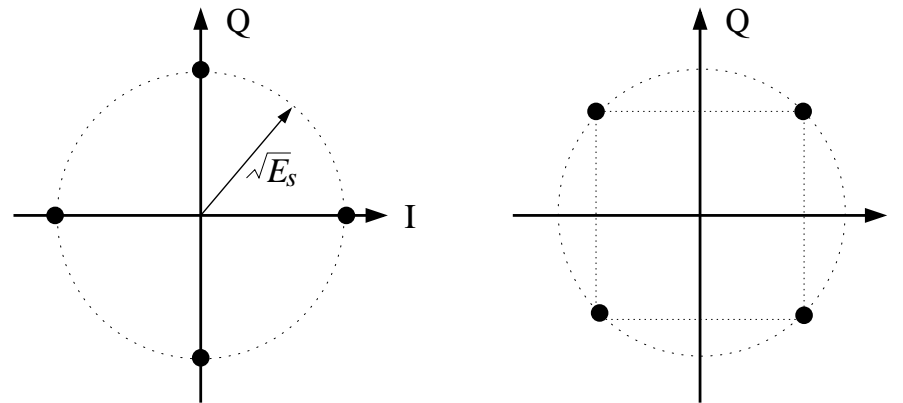
- τ_{sam} at which the **maximum correlation** occurs is the correct sampling point
- This method works well for both binary and multilevel modulation schemes but requires extra bandwidth overhead for sounding sequence

Quadrature Phase Shift Keying

- QPSK: $M = 4$, 2 BPS, symbol period $T_s = 2T_b$, energy per symbol $E_s = 2E_b$

- QPSK signal constellation:

Minimum phase separation is 90°



- QPSK signal set: $i = 1, 2, 3, 4$,

$$s_i(t) = \sqrt{\frac{2E_s}{T_s}} \cos\left(2\pi f_c t + (i-1)\frac{\pi}{2}\right) \quad 0 \leq t \leq T_s$$

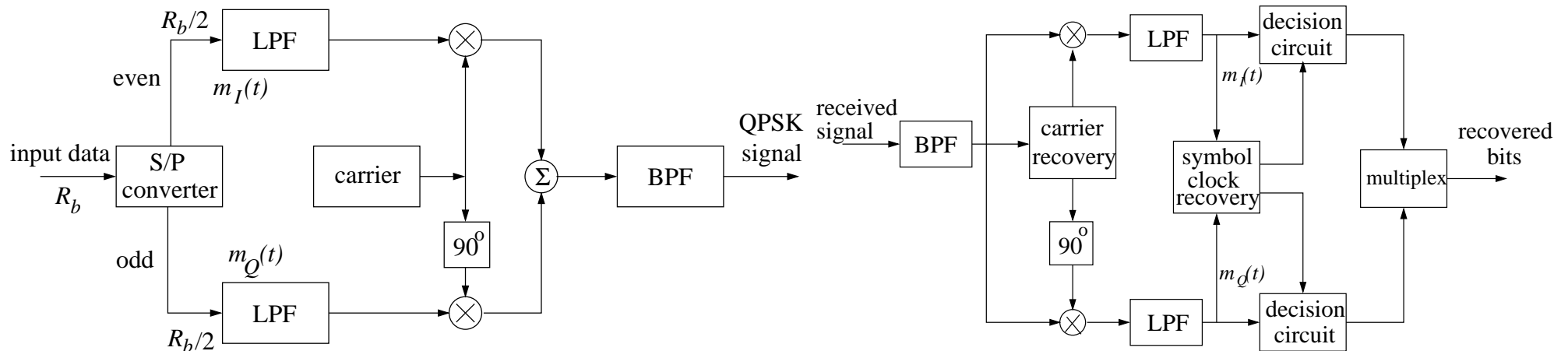
- The transmitted QPSK RF signal can also be written as:

$$s_i(t) = \sqrt{\frac{2E_s}{T_s}} \cos\left((i-1)\frac{\pi}{2}\right) \cos(\omega_c t) - \sqrt{\frac{2E_s}{T_s}} \sin\left((i-1)\frac{\pi}{2}\right) \sin(\omega_c t)$$

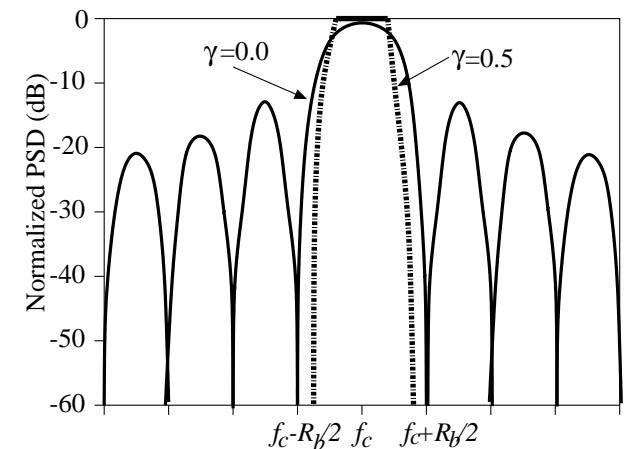
Note both **inphase** and **quadrature** branches (two **orthogonal** carriers) are utilised

QPSK Modem

- QPSK Modem: S/P splits bit stream into inphase and quadrature streams, Tx/Rx LPF pair are for pulse shaping, two **orthogonal** carriers are used for **inphase** and **quadrature** carrier modulations



- QPSK RF signal PSD (raised cosine):
- BPF at transmitter limits signal power spectrum within allocated band, as raised cosine pulse shaping is truncated
- BPF at receiver filters out out of band noise
- Time-2 carrier recovery does not work** for QPSK
- As I and Q are BPSK, all clock recovery schemes work
- P/S after decision circuits recovers original data streams



Differential Binary Phase Shift Keying

- **Coherent receiver** requires to know the carrier phase, which is a difficult task
- **Non-coherent receiver** with no carrier recovery is easy and cheap to build, but the problem:
 - Received signal $\hat{s}(t) = A \cos(\omega_c t + \varphi) + n(t)$, and receiver local carrier $\cos(\omega_c t + \tilde{\varphi})$
 - No carrier recovery, hence $\phi = \tilde{\varphi} - \varphi \neq 0$, and demodulated baseband signal

$$y(t) = x(t + \tau)e^{j\phi} + n(t)$$
 - Timing recovery to sample $y(t)$ results in $y_k = x_k e^{j\phi} + n_k$
 - There is a random **unknown** channel state information $e^{j\phi}$, could not recover transmitted symbols $\{x_k\}$ properly from $\{y_k\}$
 - Other means must be adopted to resolve this problem, including **differential encoding**
- At DBPSK transmitter, bit sequence $\{b_k\}$ with $b_k \in \{0, 1\}$ are differentially encoded by

$$d_k = \overline{b_k \oplus d_{k-1}}$$

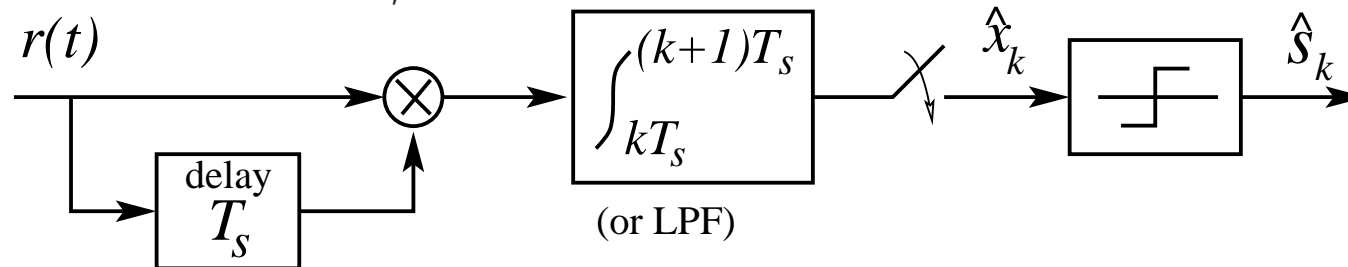
- Initial condition d_0 is given and known to both transmitter and receiver, e.g. $d_0 = 1$
- Encoded bit sequence $\{d_k\}$ is then BPSK modulated into BPSK symbol sequence $\{s_k\}$
- and transmitted DBPSK signal

$$x(t) = \sqrt{\frac{2E_s}{T_s}} \cos\left(2\pi f_c t + \frac{1}{2}(1 - s_k)\pi\right), \quad kT_s \leq t < (k+1)T_s$$

where f_c is carrier frequency, E_s symbol energy, and T_s symbol duration

DBPSK: Non-Coherent Receiver

- For **noncoherent demodulator**, no local carrier is needed



- Let $A^2 = \frac{2E_s}{T_s}$ and $\frac{1}{2}(1 - s_k)\pi = \varphi_k$, then received RF signal (minus noise)

$$r(t) = A \cos(2\pi f_c t + \varphi_k + \vartheta), \quad kT_s \leq t < (k+1)T_s$$

- Noting $\cos \alpha \cos \beta = \frac{1}{2} \cos(\alpha + \beta) + \frac{1}{2} \cos(\alpha - \beta)$, input to integrator

$$A^2 \cos(4\pi f_c t + 2\vartheta + \varphi_k + \varphi_{k-1}) + A^2 \cos(\varphi_k - \varphi_{k-1})$$

- First term average over one period is zero, and $\cos(\varphi_k - \varphi_{k-1}) = 1$ if $s_k = s_{k-1}$;
 $\cos(\varphi_k - \varphi_{k-1}) = -1$ if $s_k = -s_{k-1}$
- Hence, after timing recovery, from sampled signal $\{\hat{x}_k\}$, we know:

$$\hat{x}_k = \begin{cases} E_s, & s_k = s_{k-1} \\ -E_s, & s_k = -s_{k-1} \end{cases}$$

- Detection is achieved by $\{\hat{x}_k\} \rightarrow \{\hat{s}_k\} \rightarrow \{\hat{d}_k\} \rightarrow \{\hat{b}_k\}$

Summary

- Phase shift keying: general form, phase carries symbol information
 - Bits per symbol: define system throughput or bandwidth efficiency
 - Coherent receiver: require carrier phase reference
 - BPSK: signal waveform and constellation, 1 BPS, transmitter/receiver
 - QPSK: signal waveform and constellation, 2 BPS, transmitter/receiver
 - DBPSK: for non-coherent receiver with differential encoding
- Time-2 carrier recovery: suitable for binary modulation scheme
- Clock recovery
 - Time-2, early-late, zero crossing clock recovery schemes: suitable for binary signalling
 - Synchroniser clock recovery: suitable for any signalling schemes at cost of a reduced bandwidth efficiency
- Carrier recovery and clock recovery are important components of transceiver

