

# Pareto Repeated Weighted Boosting Search for Multiple-Objective Optimisation

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# Outline

- 1 Introduction
  - Motivations
  - Our Contributions
- 2 Pareto RWBS Algorithm
  - Single-Objective RWBS
  - Multiple-Objective RWBS
- 3 Numerical Results
  - Convex Pareto-Frontier
  - Non-convex Pareto-Frontier
  - Multi-Modal Pareto-Frontier
  - Discontinuous Pareto-frontier
- 4 Conclusions
  - Summary and Future Work

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# Global Optimisation

- Attaining **global** or near global **optimal solutions** at **affordable** computational **costs** are critical in engineering applications
- We have successful record in applications of **computational intelligence** methods, such as adaptive simulated annealing, genetic algorithms, ant colony / particle swarm optimisation, differential evolution algorithm
- Key metrics in assessing a method
  - **Capability**: high successful rate to attain global solutions in challenging problems
  - **Complexity**: fast convergence speed and reasonably low computational costs
  - **Simplicity**: few algorithmic parameters need tuning and easy of programming

# RWBS Algorithm

- **Repeated weighted boosting search** is a **guided stochastic** search or meta-heuristic algorithm
  - Ease of implementation/programming
  - very few number of tuning parameters, and
  - capable of achieving levels of performance comparable with standard benchmark techniques, such as GA and ASA
- Successfully apply to various image and signal processing problems as well as wireless communication designs, e.g.
  - Tunable radial basis function data modelling
  - Blind joint channel estimation and data detection
  - Joint timing and channel estimation
- Original RWBS algorithm is for **single-objective** optimisation

S. Chen, X. X. Wang and C. J. Harris, "Experiments with repeating weighted boosting search for optimization in signal processing applications," *IEEE Trans. Systems, Man and Cybernetics, Part B*, vol. 35, no. 4, 682–693, 2005.

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# Contributions of This Work

- Extend RWBS algorithm to **multiple-objective** optimisation
  - More specifically, arm the RWBS with a **Pareto-ranking** scheme combined with a **sharing** process
  - Similar to state-of-the-art multiple-objective GA, known as non-dominated sorting genetic algorithm (NSGA-II)
  - Resulting algorithm is therefore referred to as **Pareto** repeated weighted boosting search
- Performance of Pareto RWBS algorithm was assessed using some well-known benchmark problems
  - It offers promising level of performance in solving these multiple-objective optimisation problems,
  - while retaining the attractive properties of the original RWBS

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# Original RWBS

- Consider optimisation problem

$$\min_{\mathbf{u} \in \mathbb{U}^n} J(\mathbf{u})$$

$\mathbf{u} = [u_1 \ u_2 \ \dots \ u_n]^T$ : decision variable vector,  $\mathbb{U}^n$ : feasible set of  $\mathbf{u}$ , and  $J(\mathbf{u})$ : cost function

- RWBS: population based guided stochastic search
  - Stochastic search component, outer loop – “**generations**”
    - Random population initialisation with elitism
  - Local search component, inner loop – “**weighted boosting search**”
    - Convex combination and reflection, with adaptive weighting that **boosts** weak local optimiser
- Algorithmic parameters: population size  $P_s$ , generations  $N_g$ , WBS iterations  $N_B$

# Algorithm

- **Outer loop:** generations for  $g = 1 : N_g$ 
  - Random generation initialisation  $\mathbf{u}_i^{(g)}$ ,  $2 \leq i \leq P_s$ , with elitism  $\mathbf{u}_1^{(g)} = \mathbf{u}_{\text{best}}^{(g-1)}$
  - Equal initial weightings  $\delta_i(0)$  and cost evaluations  $J_i = J(\mathbf{u}_i^{(g)})$ ,  $1 \leq i \leq P_s$
  - **Inner loop:** weighted boosting search  $t = 1 : N_B$ 
    - 1 Boosting
      - 1) Best and worst members:  $\mathbf{u}_{\text{best}}^{(g)}$  and  $\mathbf{u}_{\text{worst}}^{(g)}$ , according to costs  $\{J_i\}$
      - 2) Adapt weightings  $\delta_i(t)$ ,  $1 \leq i \leq P_s$ , according to costs  $\{J_i\}$
    - 2 Updating
      - 1) Convex combination  $\mathbf{u}_{P_s+1} = \sum_{i=1}^{P_s} \delta_i(t) \mathbf{u}_i^{(g)}$
      - 2) Reflection  $\mathbf{u}_{P_s+2} = \mathbf{u}_{\text{best}}^{(g)} + (\mathbf{u}_{\text{best}}^{(g)} - \mathbf{u}_{P_s+1})$
      - 3) Best of  $\mathbf{u}_{P_s+1}$ ,  $\mathbf{u}_{P_s+2}$  replaces  $\mathbf{u}_{\text{worst}}^{(g)}$  in population
  - **End of Inner loop:**  $g$ th generation solution  $\mathbf{u}_{\text{best}}^{(g)}$
- **End of Outer loop:** solution  $\mathbf{u}_{\text{best}}^{(N_g)}$

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# Multiple-Objective Optimisation

- Consider optimisation problem

$$\min_{\mathbf{u} \in \mathbb{U}^n} f(J_1(\mathbf{u}), J_2(\mathbf{u}), \dots, J_N(\mathbf{u}))$$

$J_i(\mathbf{u})$ :  $i$ th objective function,  $N$ : number of objective functions, and  $f$ : objective preference function

- True **multiple-objective** optimisation: **no objective preference** structure is available
- Set of **optimal** solutions is characterised by **Pareto-frontier**, and two key aspects of designing efficient Pareto optimisation
  - Mechanism drives solutions toward Pareto frontier, Pareto **ranking**: promote **non-dominated** solutions
  - Mechanism ensures distribution of solutions across Pareto frontier, **sharing**: encourage **spread** of solutions

# Pareto RWBS

- **Elitism count**: to aid identifying suitable set of Pareto-optimal solutions,  $P_e$  population members are kept between generations
- **Pareto-ranking**: fast-non-dominated-sort procedure of (Deb *et al.*, 2002) is used to calculate Pareto-ranking

$$\{R_i\}_{i=1}^{P_s} = \mathbf{FastNonDominatedSort}\{J_{i,o}, 1 \leq i \leq P_s, 1 \leq o \leq N\}$$

where  $J_{i,o} = J_o(\mathbf{u}_i^{(g)})$ ,  $1 \leq o \leq N$

- **Cost mapping**: given scaling parameter  $P_r$  and mean distance of  $\mathbf{u}_i^{(g)}$  to other points

$$D_i = \frac{1}{P_s} \sum_{j \neq i} \|\mathbf{u}_i^{(g)} - \mathbf{u}_j^{(g)}\|, 1 \leq i \leq P_s,$$

distance and ranking **adjusted** costs

$$\hat{J}_i = \frac{P_r R_i}{D_i}, 1 \leq i \leq P_s$$

# Algorithm

- **Outer loop:** generations for  $g = 1 : N_g$ 
  - Pareto generation initialisation:  $\mathbf{u}_i^{(g)} = \mathbf{u}_{\text{best},i}^{(g-1)}$ ,  $1 \leq i \leq P_e$ , and randomly generate rest of population  $\mathbf{u}_i^{(g)}$ ,  $P_e + 1 \leq i \leq P_s$
  - Equal initial weightings  $\delta_i(0)$  and cost evaluations

$$J_{i,o} = J_o(\mathbf{u}_i^{(g)}), 1 \leq i \leq P_s, 1 \leq o \leq N$$

- **Inner loop:** weighted boosting search  $t = 1 : N_B$

- 1 Pareto Boosting
- 2 Pareto Updating

- **End of Inner loop:** choose  $P_e$  best solutions  $\{\mathbf{u}_{\text{best},i}^{(g)}\}_{i=1}^{P_e}$

For  $i = 1 : P_e$

- Perform **Pareto Ranking, Distance Measure and Cost Mapping**

$$\{\mathbf{u}_j^{(g)}, J_{j,o}, 1 \leq o \leq N\}_{j=1}^{P_s-(i-1)} \rightarrow \{\hat{J}_j\}_{j=1}^{P_s-(i-1)}$$

- Find  $j_{\text{best}} = \arg \min_{1 \leq j \leq P_s-(i-1)} \hat{J}_j$ , set  $\mathbf{u}_{\text{best},i}^{(g)} = \mathbf{u}_{j_{\text{best}}}^{(g)}$ , and remove  $\mathbf{u}_{j_{\text{best}}}^{(g)}$

- **End of Outer loop:** solution set  $\{\mathbf{u}_i^{(N_g)}\}_{i=1}^{P_s}$

# Inner Loop

## 1 Pareto Boosting

1) Perform **Pareto Ranking, Distance Measure and Cost Mapping**

$$\{\mathbf{u}_i^{(g)}, J_{i,o}, 1 \leq o \leq N\}_{i=1}^{P_s} \rightarrow \{\hat{J}_i\}_{i=1}^{P_s}$$

Find  $i_{\text{best}} = \arg \min_{1 \leq i \leq P_s} \hat{J}_i$  and denote  $\mathbf{u}_{\text{best}}^{(g)} = \mathbf{u}_{i_{\text{best}}}^{(g)}$

2) Adapt weightings  $\delta_i(t)$ ,  $1 \leq i \leq P_s$ , according to costs  $\{\hat{J}_i\}$

## 2 Pareto Updating

1) Convex combination  $\mathbf{u}_{P_s+1} = \sum_{i=1}^{P_s} \delta_i(t) \mathbf{u}_i^{(g)}$

2) Reflection  $\mathbf{u}_{P_s+2} = \mathbf{u}_{\text{best}}^{(g)} + (\mathbf{u}_{\text{best}}^{(g)} - \mathbf{u}_{P_s+1})$

3) Compute  $J_{i,o}(\mathbf{u}_i)$ ,  $1 \leq o \leq N$  and  $i = P_s + 1, P_s + 2$

4) Removes two worst points to keep population size  $P_s$ : For  $i = 1 : 2$

i) Perform **Pareto Ranking, Distance Measure and Cost Mapping**

$$\{\mathbf{u}_j^{(g)}, J_{j,o}, 1 \leq o \leq N\}_{j=1}^{P_s+2-(i-1)} \rightarrow \{\hat{J}_j\}_{j=1}^{P_s+2-(i-1)}$$

ii) Find  $j_{\text{worst}} = \arg \max_{1 \leq j \leq P_s+2-(i-1)} \hat{J}_j$ , and remove  $\mathbf{u}_{j_{\text{worst}}}^{(g)}$

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# SCH Function

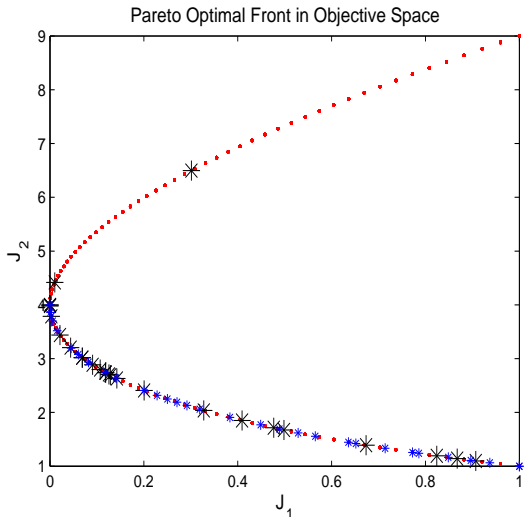
- One-dimensional, exhibits convex Pareto-frontier

$$J_1(u) = u^2$$

$$J_2(u) = (u - 2)^2$$

$$u \in [-1, 1]$$

- **Red** dot: feasible solutions visualising Pareto-frontier
- **Blue** smaller asterisk: NSGA-II
- **Black** larger asterisk: Pareto-RWBS



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# KUR Function

- Two-dimensional, exhibits non-convex Pareto-frontier

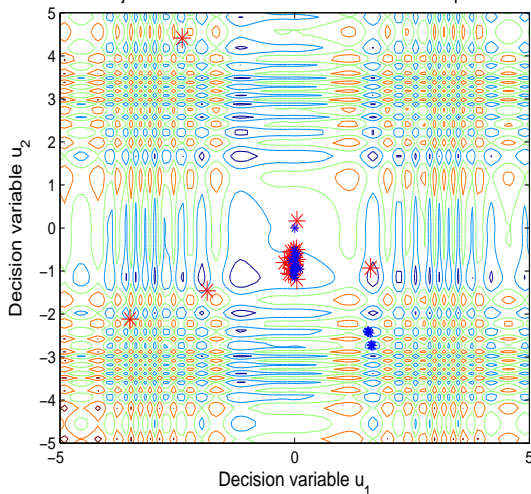
$$J_1 = -10e^{-0.2\sqrt{u_1^2+u_2^2}}$$

$$J_2 = \sum_{i=1}^2 (|u_i|^{0.8} + 5 \sin(u_i^3))$$

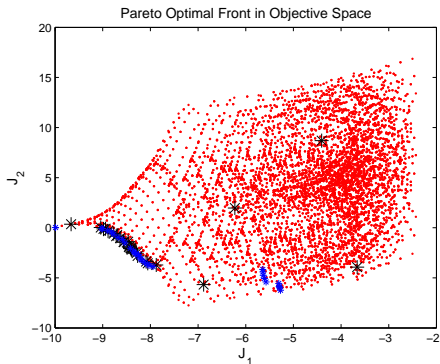
$$u_i \in [-5, 5], i = 1, 2$$

- Overlaid contours: objective functions
- Blue** smaller asterisk: NSGA-II
- Red** larger asterisk: Pareto-RWBS

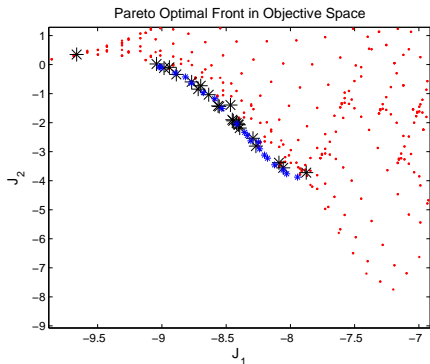
Objective Functions as Contours in Decision Space



# KUR Function (continue)



(a)



(b)

(a) Full objective space, and (b) close-up objective space

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# Multi-Modal Function

- Two-dimensional, difficult multi-modal Pareto-frontier

$$J_1(\mathbf{u}) = u_1$$

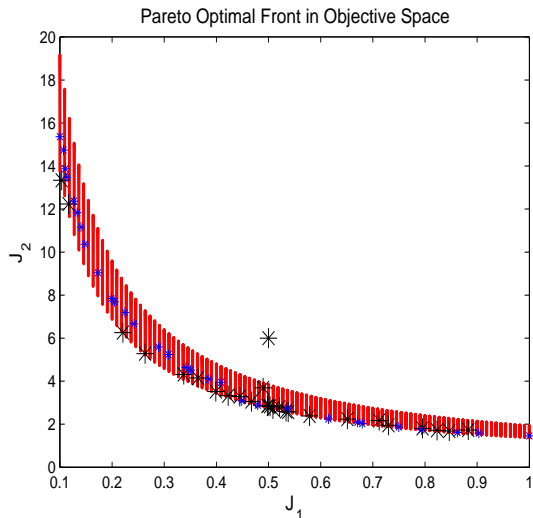
$$g(u_2) = 2.0 - e^{-\left(\frac{u_2 - 0.2}{0.004}\right)^2}$$

$$-0.8e^{-\left(\frac{u_2 - 0.6}{0.4}\right)^2}$$

$$J_2(\mathbf{u}) = \frac{g(u_2)}{u_1}$$

$$u_1 \in [0.1, 1], u_2 \in [0, 1]$$

- Red** dot: feasible solutions visualising Pareto-frontier
- Asterisk: **blue** smaller for NSGA-II; **black** larger for Pareto-RWBS



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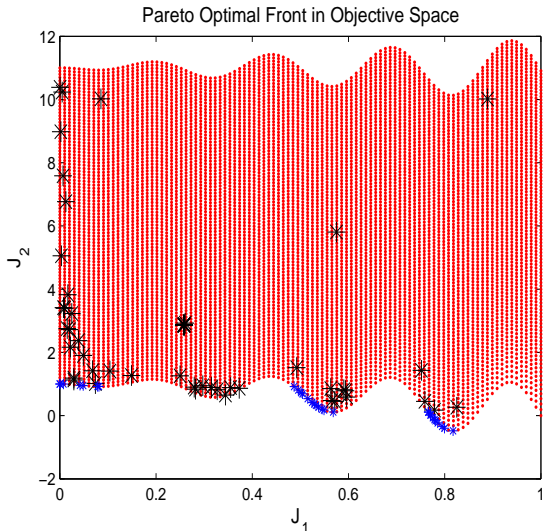
# Discontinuous Function

- Two-dimensional, challenging discontinuous Pareto-frontier

$$\begin{aligned}
 J_1(\mathbf{u}) &= u_1 \\
 g(u_2) &= 1 + 10u_2 \\
 J_2(\mathbf{u}) &= g(u_2) \left( 1 - \left( \frac{J_1(\mathbf{u})}{g(u_2)} \right)^\alpha \right. \\
 &\quad \left. - \frac{J_1(\mathbf{u})}{g(u_2)} \sin(2\pi q J_1(\mathbf{u})) \right)
 \end{aligned}$$

$$\alpha = 2, q = 4, u_1, u_2 \in [0, 1]$$

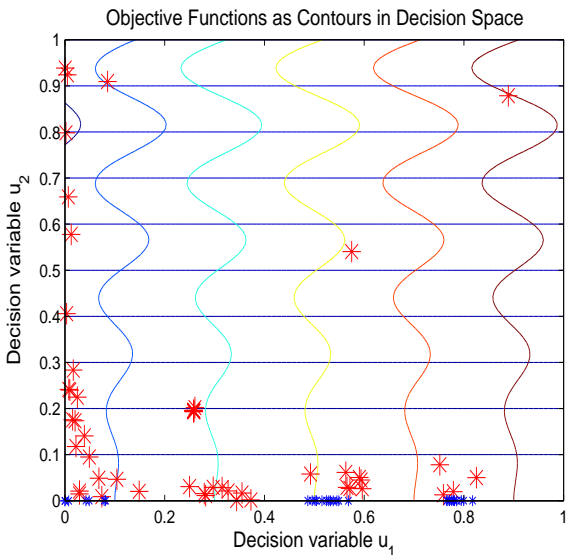
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# Discontinuous Function (continue)

- Overlaid contours: objective functions
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# Summary

- Pareto RWBS algorithm for multiple-objective optimisation
  - Provide Pareto-**ranking** scheme and **sharing** process to RWBS originally for single-objective optimisation
- Pareto RWBS performs **on par** with NSGA-II algorithm
  - while retaining attractive properties: simplicity, ease of implementation and small number of tuning parameters
- Scopes to further improve Pareto RWBS:
  - improve distribution of its solutions along Pareto-frontier
  - improve accuracy of solutions in terms of their distances to Pareto-frontier

# Further Work

- This Pareto RWBS generates **single** convex combination of all candidates
- Future work will investigate **selective combining**
  - develop a selection operator to select which members are used in a **set** of convex combinations
  - thus create a number of new individuals at each inner iteration
  - This is similar to the way a GA proceeds
- We hypothesise this approach will improve performance
  - in terms of solutions' distribution along Pareto-frontier and solutions' accuracy to Pareto-frontier