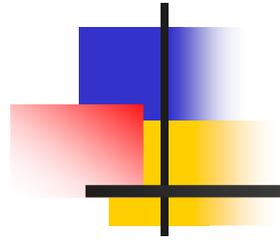


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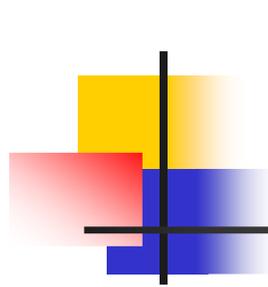
Symmetric Radial Basis Function Network Equaliser

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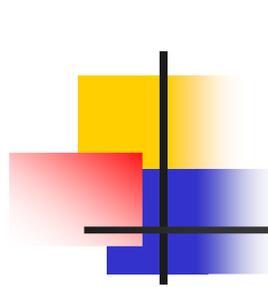
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Outline

- ❑ Channel equalisation revisit
 - Symmetric property of Bayesian solution
- ❑ Symmetric RBF equaliser
 - Exploit prior knowledge (symmetry)
- ❑ Adaptive equalisation algorithms
 - ★ Kernel-type algorithm (Off-line, block data)
 - ★ Nonlinear LBER algorithm (On-line, recursive)
 - ★ Clustering algorithm (On-line, recursive)

Better performance due to exploiting prior knowledge



Equaliser Model

- **Channel model:** received signal

$$x(k) = \sum_{i=0}^{n_c-1} c_i b(k-i) + n(k)$$

- **Signal model:** equaliser input $\mathbf{x}(k) = [x(k) \ x(k-1) \ \cdots \ x(k-n_e+1)]^T$

$$\mathbf{x}(k) = \mathbf{C}\mathbf{b}(k) + \mathbf{n}(k) = \bar{\mathbf{x}}(k) + \mathbf{n}(k)$$

- **Equaliser:** uses information contained in $\mathbf{x}(k)$ to detect symbol $b(k-\tau)$

c_i , $0 \leq i \leq n_c - 1$, are channel taps, with channel length n_c

\mathbf{C} is $n_e \times L$ channel convolution matrix, with $L = n_c + n_e - 1$

n_e is equaliser order and τ decision delay

$n(k)$ is AWGN, with $E[|n(k)|^2] = \sigma_n^2$

Bayesian Equaliser

- Assume **BPSK**: $b(k) \in \{-1, +1\}$, denote $N_b = 2^L$ legitimate combinations of $\mathbf{b}(k)$ as \mathbf{b}_q , $1 \leq q \leq N_b$, and $(\tau + 1)$ -th element of \mathbf{b}_q as $b_{q,\tau}$
- Noiseless channel output $\bar{\mathbf{x}}(k)$ takes values from **signal state set**

$$\mathcal{X} = \{\bar{\mathbf{x}}_q = \mathbf{C}\mathbf{b}_q, 1 \leq q \leq N_b\}$$

- Optimal **Bayesian equaliser**

$$y_{Bay}(k) = \sum_{q=1}^{N_b} \text{sgn}(b_{q,\tau}) \beta_q e^{-\frac{\|\mathbf{x}(k) - \bar{\mathbf{x}}_q\|^2}{2\sigma_n^2}}$$

where $\beta_q = \frac{1}{N_b(2\pi\sigma_n^2)^{L/2}}$, with decision

$$\hat{b}(k - \tau) = \text{sgn}(y_{Bay}(k)) = \begin{cases} +1, & y_{Bay}(k) \geq 0 \\ -1, & y_{Bay}(k) < 0 \end{cases}$$

Symmetry Property

- **Signal state set** \mathcal{X} can be divided into two subsets conditioned on $b(k - \tau)$

$$\mathcal{X}^{(\pm)} = \{\bar{\mathbf{x}}_i \in \mathcal{X}, 1 \leq i \leq N_{sb} : b(k - \tau) = \pm 1\}$$

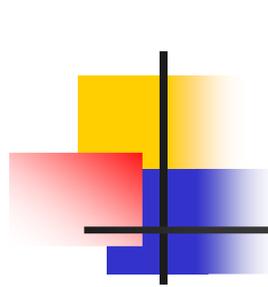
Sizes of $\mathcal{X}^{(+)}$ and $\mathcal{X}^{(-)}$ are both $N_{sb} = N_b/2$

- **Symmetry property**: for any $\bar{\mathbf{x}}_i^{(+)} \in \mathcal{X}^{(+)}$ there exists a $\bar{\mathbf{x}}_i^{(-)} \in \mathcal{X}^{(-)}$ such that $\bar{\mathbf{x}}_i^{(-)} = -\bar{\mathbf{x}}_i^{(+)}$
- With this **symmetry** property, **Bayesian equaliser** can be re-arranged as

$$y_{Bay}(k) = \sum_{q=1}^{N_{sb}} \beta_q \left(e^{-\frac{\|\mathbf{x}(k) - \bar{\mathbf{x}}_q^{(+)}\|^2}{2\sigma_n^2}} - e^{-\frac{\|\mathbf{x}(k) + \bar{\mathbf{x}}_q^{(+)}\|^2}{2\sigma_n^2}} \right)$$

where $\bar{\mathbf{x}}_q^{(+)} \in \mathcal{X}^{(+)}$, Bayesian solution has an inherent **odd symmetry**

- Symmetric property of Bayesian equaliser is difficult to learn accurately from noisy data by a **traditional** RBF network



Symmetric RBF Equaliser

- RBF network equaliser

$$\hat{b}(k - \tau) = \text{sgn}(y_{RBF}(k)) \quad \text{with} \quad y_{RBF}(k) = \sum_{i=1}^M \theta_i \phi_i(\mathbf{x}(k))$$

θ_i are RBF weights and M number of RBF units

- Symmetric RBF node

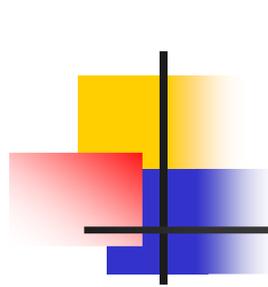
$$\phi_i(\mathbf{x}) = \varphi(\mathbf{x}; \boldsymbol{\mu}_i, \rho_i^2) - \varphi(\mathbf{x}; -\boldsymbol{\mu}_i, \rho_i^2)$$

$\boldsymbol{\mu}_i \in \mathcal{R}^{n_e}$ is RBF centre, ρ_i^2 RBF variance, and $\varphi(\bullet)$ usual RBF function

- Gaussian RBF function

$$\varphi(\mathbf{x}; \boldsymbol{\mu}_i, \rho^2) = e^{-\frac{\|\mathbf{x} - \boldsymbol{\mu}_i\|^2}{2\rho^2}}$$

- This symmetric RBF network has an inherent odd symmetry



Block-Based Kernel Algorithm

- Given training set $D_K = \{\mathbf{x}(k), d(k) = b(k - \tau)\}_{k=1}^K$, set $M = K$ and $\mu_i = \mathbf{x}(i)$ for $1 \leq i \leq K$, and fix all RBF variances to ρ^2
- Define $\varepsilon(i) = d(i) - y_{RBF}(i)$. Then we arrive **regression model**

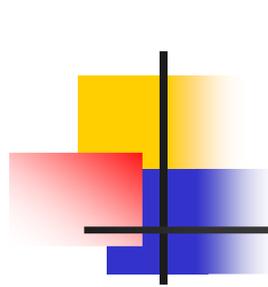
$$\mathbf{d} = \mathbf{\Phi}\boldsymbol{\theta} + \boldsymbol{\varepsilon}$$

where $\mathbf{d} = [d(1) \ d(2) \ \cdots \ d(K)]^T$, $\boldsymbol{\varepsilon} = [\varepsilon(1) \ \varepsilon(2) \ \cdots \ \varepsilon(K)]^T$,

$$\mathbf{\Phi} = [\boldsymbol{\phi}_1 \ \boldsymbol{\phi}_2 \ \cdots \ \boldsymbol{\phi}_M] \in \mathcal{R}^{K \times M}$$

with $\boldsymbol{\phi}_i = [\phi_i(\mathbf{x}(1)) \ \phi_i(\mathbf{x}(2)) \ \cdots \ \phi_i(\mathbf{x}(K))]^T$, and $\boldsymbol{\theta} = [\theta_1 \ \theta_2 \ \cdots \ \theta_M]^T$

- **Sparse kernel modelling problem** \Rightarrow select sparse M_{sps} -term subset model
- **OFS-FRCSSM**:
Orthogonal **F**orward **S**election based on incrementally maximising **F**isher
Ratio of **C**lass **S**eparability **M**easure



Bit Error Rate of RBF Equaliser

- Generic symmetric RBF equaliser

$$y_{RBF}(k; \mathbf{w}) = \sum_{i=1}^M \theta_i (\varphi(\mathbf{x}(k); \boldsymbol{\mu}_i, \rho_i^2) - \varphi(\mathbf{x}(k); -\boldsymbol{\mu}_i, \rho_i^2))$$

where \mathbf{w} includes all RBF centres $\boldsymbol{\mu}_i$, variances ρ_i^2 and weights θ_i

- Define **probability density function** (PDF) of signed decision variable $y_s(k) = \text{sgn}(b(k - \tau))y_{RBF}(k; \mathbf{w})$ as $p_y(y_s)$
- **Error probability** or BER of RBF equaliser

$$P_E(\mathbf{w}) = \text{Prob}\{y_s(k) < 0\} = \int_{-\infty}^0 p_y(y_s) dy_s$$

- Nonlinear **minimum bit error rate** (MBER) solution

$$\mathbf{w}_{\text{MBER}} = \arg \min_{\mathbf{w}} P_E(\mathbf{w})$$

Approximate Minimum Bit Error Rate

- Unknown $p_y(y_s) \Rightarrow$ Parzen window estimate

$$\tilde{p}_y(y_s) = \frac{1}{K\sqrt{2\pi}\sigma} \sum_{k=1}^K e^{-\frac{(y_s - \text{sgn}(b(k-\tau))y_{RBF}(k;\mathbf{w}))^2}{2\sigma^2}}$$

where σ^2 is kernel variance

- With this estimated PDF, estimated or **approximate** BER is given by

$$\tilde{P}_E(\mathbf{w}) = \int_{-\infty}^0 \tilde{p}_y(y_s) dy_s = \frac{1}{K} \sum_{k=1}^K Q(\tilde{g}_k(\mathbf{w}))$$

where $Q(\bullet)$ is the usual Gaussian error function and

$$\tilde{g}_k(\mathbf{w}) = \frac{\text{sgn}(b(k-\tau))y_{RBF}(k;\mathbf{w})}{\sigma}$$

- Approximate MBER solution** for \mathbf{w} is obtained by minimising $\tilde{P}_E(\mathbf{w})$

Nonlinear Least Bit Error Rate

- To derive a sample-by-sample adaptive algorithm, consider **single-sample** PDF “estimate” of $p_y(y_s)$

$$\tilde{p}_y(y_s, k) = \frac{1}{\sqrt{2\pi}\sigma} e^{-\frac{(y_s - \text{Sgn}(b(k-\tau))y_{RBF}(k; \mathbf{w}))^2}{2\sigma^2}}$$

- Conceptually, with this **instantaneous** PDF “estimate” we have **one-sample** BER “estimate” $\tilde{P}_E(\mathbf{w}, k) = Q(\tilde{g}_k(\mathbf{w}))$
- Using **instantaneous** or **stochastic** gradient $\nabla \tilde{P}_E(\mathbf{w}, k)$ gives rise to

$$\mathbf{w}(k) = \mathbf{w}(k-1) + \frac{\xi}{\sqrt{2\pi}\sigma} e^{-\frac{y_{RBF}^2(k; \mathbf{w}(k-1))}{2\sigma^2}} \text{sgn}(b(k-\tau)) \frac{\partial y_{RBF}(k; \mathbf{w}(k-1))}{\partial \mathbf{w}}$$

which we refer to as **Nonlinear Least Bit Error Rate** (NLBER)

- Step size ξ and kernel width σ should be chosen carefully to ensure fast convergence and small steady-state BER misadjustment

Clustering Algorithm

- Set $M = N_{sb}$, $\theta_i = \beta > 0$ and $\rho_i^2 = \hat{\sigma}_n^2 \forall i$, where $\hat{\sigma}_n^2$ is estimated σ_n^2
- Then **symmetric RBF** equaliser realises exactly **Bayesian** equaliser by placing its **centres** $\boldsymbol{\mu}_i = \mathbf{x}_i^{(+)} \in \mathcal{X}^{(+)}$
- Denote legitimate combinations of $\mathbf{b}(k)$ corresponding to $b(k - \tau) = +1$ as $\mathbf{b}_i^{(+)}$, $1 \leq i \leq N_{sb}$
- During training, **supervised** clustering

$$\text{if } (\mathbf{b}(k) == \mathbf{b}_i^{(+)})$$

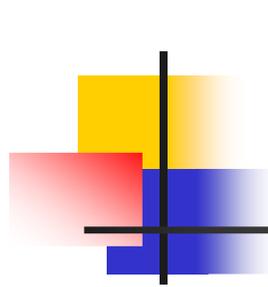
$$\check{\mathbf{x}}(k) = \mathbf{x}(k);$$

$$\text{else if } (\mathbf{b}(k) == -\mathbf{b}_i^{(+)})$$

$$\check{\mathbf{x}}(k) = -\mathbf{x}(k);$$

$$\boldsymbol{\mu}_i(k) = \boldsymbol{\mu}_i(k - 1) + \mu (\check{\mathbf{x}}(k) - \boldsymbol{\mu}_i(k - 1));$$

- In data transmission, use **unsupervised** or enhanced κ -means clustering



A Simulation Example

- ❑ Three-tap channel

$$x(k) = 0.3 b(k) + 0.8 b(k - 1) + 0.3 b(k - 2) + n(k)$$

- ❑ Equaliser order $n_e = 4$

$$\mathbf{x}(k) = [x(k) \ x(k - 1) \ x(k - 2) \ x(k - 3)]^T$$

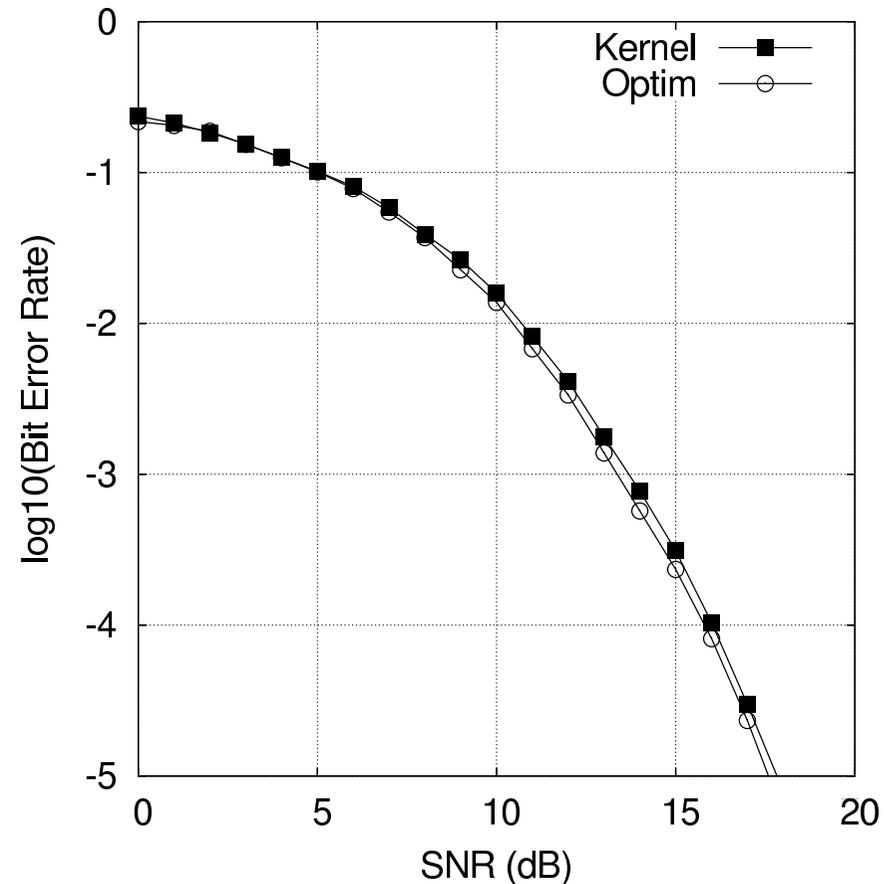
and decision delay $\tau = 2$

- ❑ Size of $\mathcal{X}^{(+)}$ is $N_{sb} = 32$

OFS-FRCMSM Results

Bit error rate comparison of **optimal Bayesian** equaliser and **symmetric RBF** equaliser based on **OFS-FRCMSM** algorithm

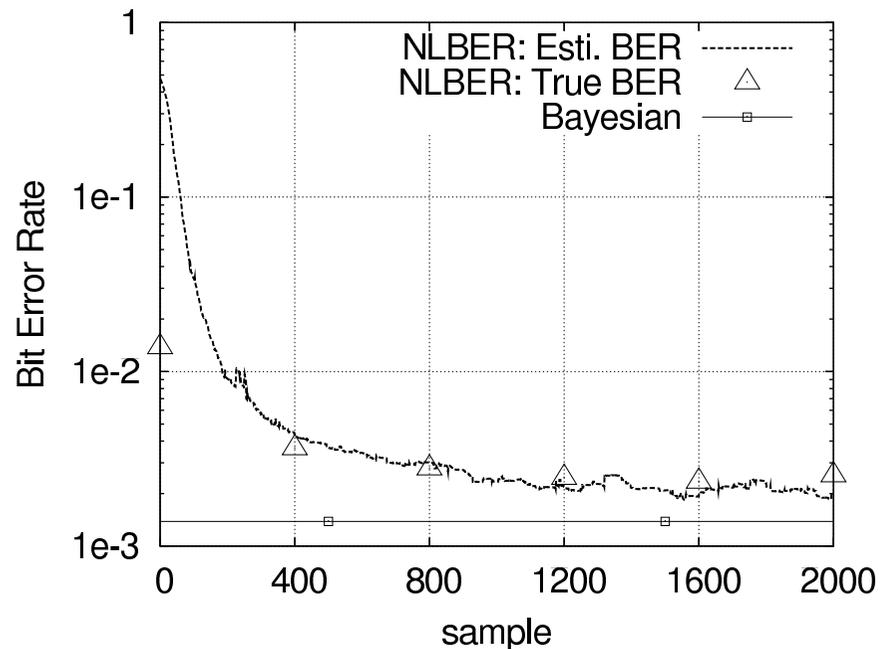
- ❑ Symmetric RBF size $M = 30$
- ❑ Data block length $K = 600$
- ❑ RBF variance $\rho^2 = \sigma_n^2$



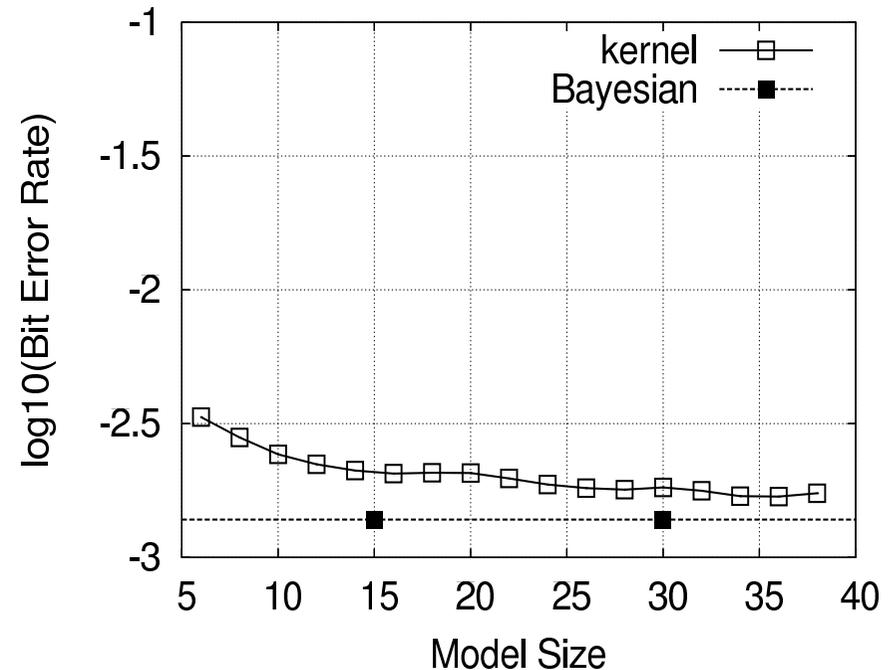
NLBER Results

- SNR= 13 dB, and average over 10 runs
- First M data points as initial centres $\mu_i(0)$, $\theta_i(0) = 0.01$ and $\rho_i^2(0) = 4\sigma_n^2$
- Step size $\mu = 0.1$ and kernel width $\sigma = \sigma_n$ for NLBER

Learning Curve ($M = 30$)



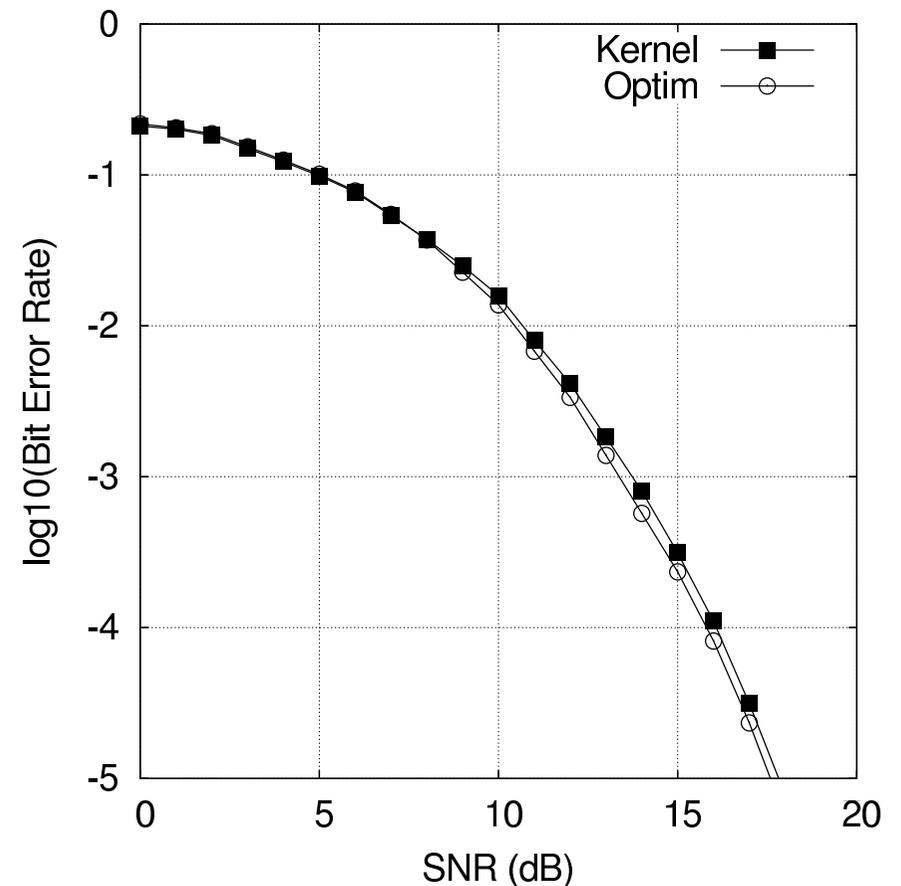
Influence of Model Size



NLBER Results (continue)

Bit error rate comparison of optimal Bayesian equaliser and symmetric RBF equaliser based on NLBER algorithm

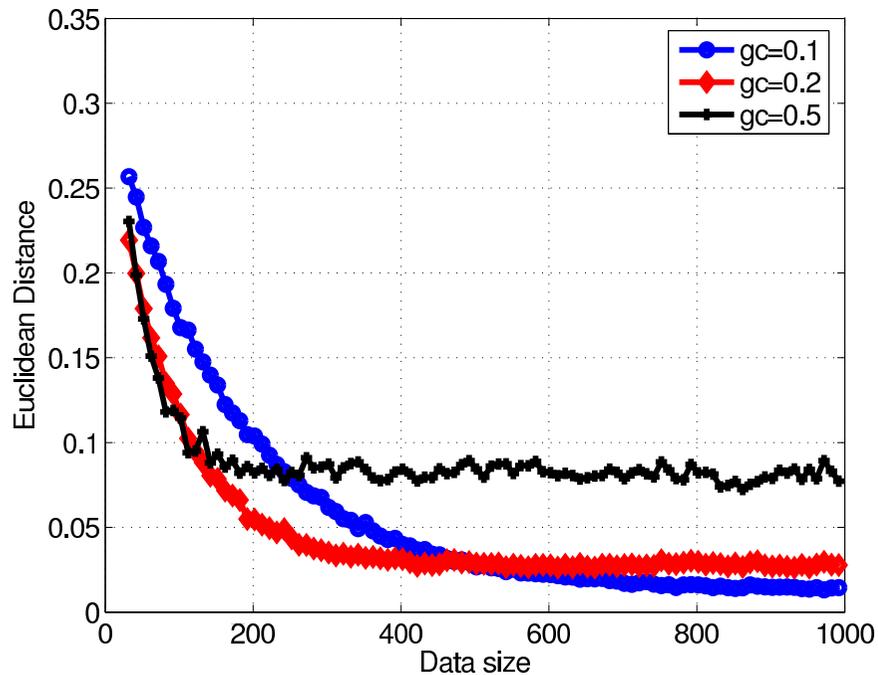
- Symmetric RBF size $M = 30$
- First 30 data as initial centres $\mu_i(0)$, initial weights $\theta_i(0) = 0.01$ and initial variances $\rho_i^2(0) = 4\sigma_n^2$
- Step size $\mu = 0.1$ and kernel width $\sigma = \sigma_n$ for NLBER



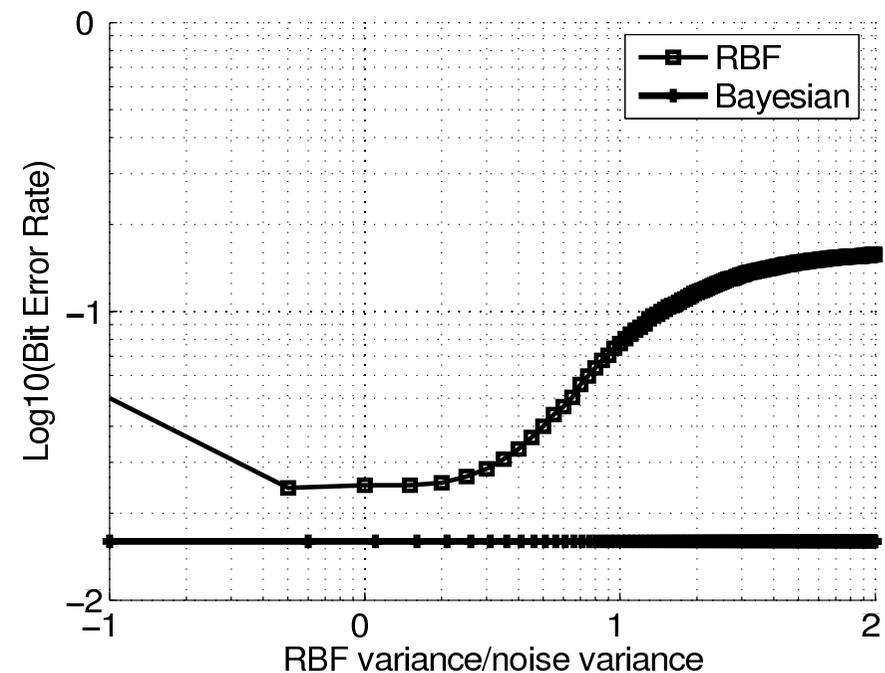
Clustering Results

- SNR= 10 dB, symmetric RBF size $M = 32$ and RBF variance $\rho^2 = \sigma_n^2$
- Learning curve shows Euclidean distance between set of RBF centres and set of channel states

Learning Curve



Influence of RBF variance

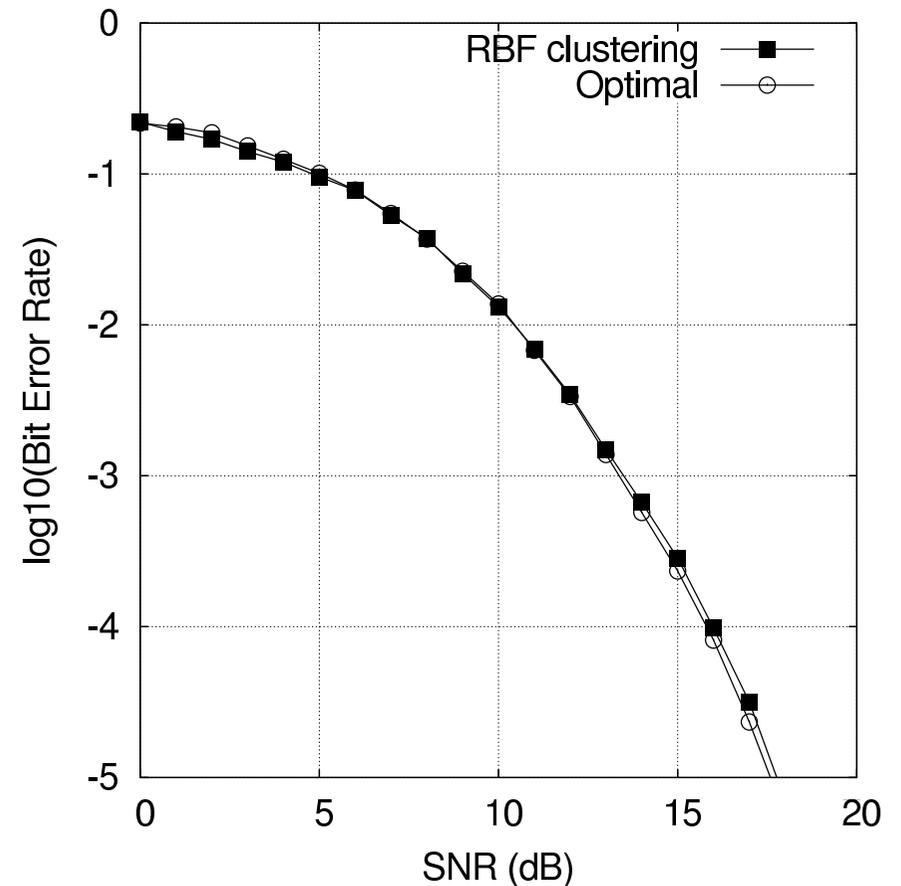


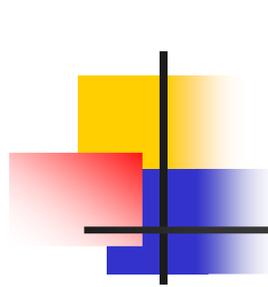
Clustering Results (continue)

Bit error rate comparison of **optimal Bayesian** equaliser and **symmetric RBF** equaliser based on **clustering** algorithm

□ Symmetric RBF size $M = 32$

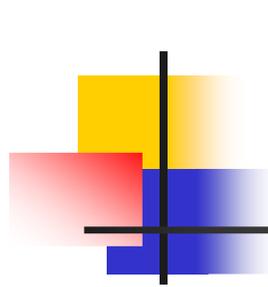
□ RBF variance $\rho^2 = \sigma_n^2$





Conclusions

- ❑ Classical channel equalisation has been revisited
 - ☆ Inherently odd symmetry property of optimal Bayesian equaliser has been highlighted
- ❑ A novel symmetric radial basis function network has been proposed for channel equalisation
 - ☆ Which exploits prior knowledge on symmetry property of optimal solution, leading to enhanced performance
- ❑ Adaptive algorithms for training this symmetric RBF equaliser have been reviewed



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