

III COULOMB'S LAW

The force exerted on charge Q_2 by charge Q_1 , is

$$\vec{F}_{1 \text{ on } 2} = \frac{k Q_1 Q_2}{r^2} \hat{r}_{1 \rightarrow 2}$$

Note the force is a vector - it has a magnitude & a direction

$$k = \frac{1}{4\pi\epsilon_0} \quad \epsilon_0 - \text{permittivity of free space}$$
$$8.85 \times 10^{-12} \text{ C}^2 \text{N}^{-1} \text{m}^{-2}$$

$\hat{r}_{1 \rightarrow 2}$ is a unit vector pointing along the line between two charges towards the one feeling the force

$$\text{Note: } \hat{r} = \frac{\vec{r}}{|\vec{r}|} = \frac{\vec{r}}{r}$$

NB) leave the sign on Q - it sorts out attraction & repulsion

NB) always check the direction of the force is right!

$$|\vec{F}| \propto Q_1 Q_2$$

$$|\vec{F}| \propto 1/r^2$$

Vectors: \vec{F}_{12} is a vector with 3 components giving the magnitude of the force experienced in the x, y & z directions

$$\underline{F} = \vec{F} = \begin{pmatrix} F_x \\ F_y \\ F_z \end{pmatrix} = F_x \hat{i} + F_y \hat{j} + F_z \hat{k}$$

Multiple Charge Systems

If a charge is being acted on by many other charges the total force is the vector sum

$$\vec{F}_{\text{TOT}(2)} = \sum_i \vec{F}_{i2}$$

NB/ $\vec{F}_1 + \vec{F}_2 = (F_x^1 + F_x^2) \hat{i} + (F_y^1 + F_y^2) \hat{j} + (F_z^1 + F_z^2) \hat{k}$

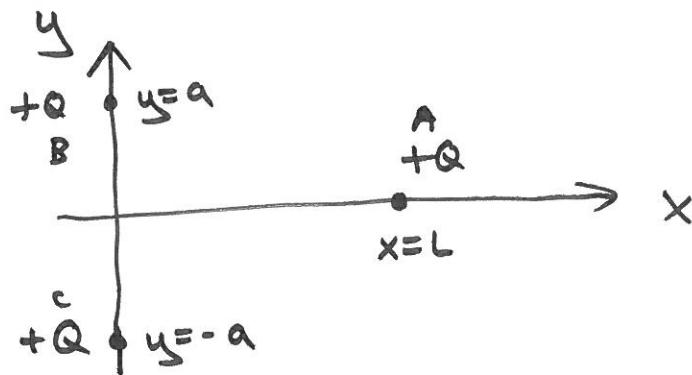
Note a charge never experiences a force due to its own charge!

Please: Mark vectors as vectors!

do not write vector = scalar!

do not divide by a vector!

eq



The force on the charge at $x=L$ is

$$\vec{F}_A = \frac{kQ^2}{r_{BA}^3} \hat{r}_{BA} + \frac{kQ^2}{r_{CA}^3} \hat{r}_{CA}$$

$$\hat{r}_{BA} = \hat{r}_{SA} |\vec{r}_{BA}| = \hat{r}_{BA} \vec{r}_{BA}$$

Now $\vec{r}_{BA} = \begin{pmatrix} L \\ -a \\ 0 \end{pmatrix}$ $\vec{r}_{CA} = \begin{pmatrix} L \\ a \\ 0 \end{pmatrix}$

$$r_{BA}^3 = r_{CA}^3 = (L^2 + a^2)^{3/2}$$

$$\vec{F}_A = \frac{kQ^2}{(L^2 + a^2)^{3/2}} \left[\begin{pmatrix} L \\ -a \\ 0 \end{pmatrix} + \begin{pmatrix} L \\ a \\ 0 \end{pmatrix} \right]$$

$$= \frac{kQ^2}{(L^2 + a^2)^{3/2}} \begin{pmatrix} 2L \\ 0 \\ 0 \end{pmatrix}$$

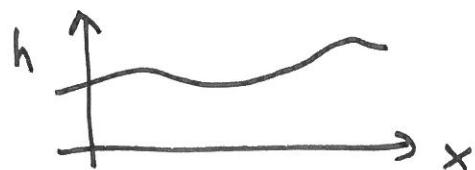
$$= \frac{2kLQ^2}{(L^2 + a^2)^{3/2}} \hat{i}$$

Note both B & C push A in +ve x-direction.

But one pushes to +ve & one to -ve y-direction
- hence $F_y=0$.

IV ELECTRIC FIELD

Fields are like "hills" - they take a value (the height of the hill) at every point in space. The height of the hill is a scalar field



Vector fields have three numbers at each point in space eg for moving water we could assign the velocity of the water at each point in space.

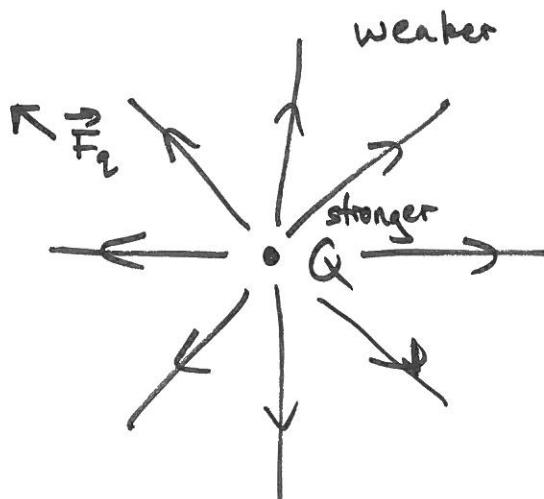
We can invent a concept of a space filling field whose vector value tells you the force a charge of 1C would experience at each point in space

$$\vec{E} = \frac{\vec{F}_q}{q}$$
 here the force on q normalized by q

UNITS: NC^{-1}

We can draw \vec{E} with lines whose tangent is in the direction of \vec{E} & whose density are proportional to $|\vec{E}|$

q point charge



Rules for drawing field lines

1/ Begin on +ve charges

End on -ve charges

2/ Uniformly spaced near a charge (rotational sym)

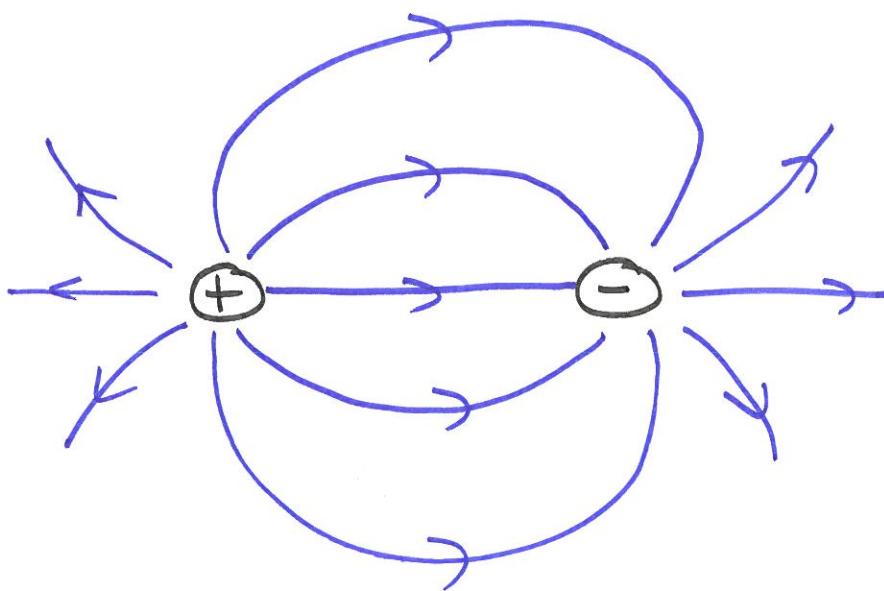
3/ Number of lines entering / leaving a charge is proportional to Q .

4/ Line density \propto magnitude of field

5/ Far away always look like single charge source

6/ Lines don't cross (can't have 2 directions for the force)

eg



NB at large r all the field lines have reconnected & $\vec{E} = 0$ (density of lines $\rightarrow 0$)

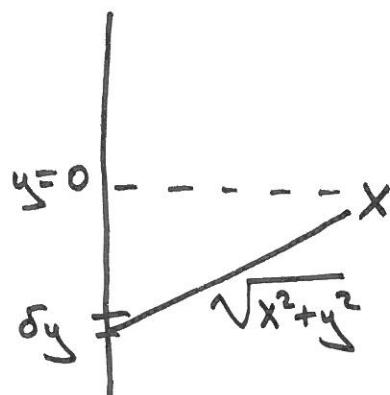
Electric Fields From Multiple Charges

Coulomb forces from many charges vectorially add.
So therefore do \vec{E} contributions

$$\vec{E}_{\text{TOT}} = \sum_i \vec{E}_i$$

Note: a charge never experiences its own field!

e.g. Infinite Charged Wire, $\lambda \text{ Cm}^{-1}$



What is the \vec{E} field at x ?

Erm... we know the \vec{E} field due to a point charge

$$\vec{E} = \frac{Q}{4\pi\epsilon_0 r^2} \hat{r}$$

So... divide wire into point charges & add up contributions

$$\delta \vec{E} = \frac{\lambda \delta y}{4\pi\epsilon_0 (x^2 + y^2)^{3/2}} \begin{pmatrix} x \\ y \\ 0 \end{pmatrix}$$

Now we can sum by $\int_{-\infty}^y dy \dots$

Result: $\int \frac{x}{(x^2 + y^2)^{3/2}} dy = \frac{y}{x(x^2 + y^2)^{1/2}} + C$

$$\begin{aligned}
 \text{Check: } \frac{d}{dy} \left[\frac{y}{x(x^2+y^2)^{1/2}} + C \right] &= \frac{1}{x(x^2+y^2)^{1/2}} - \frac{1/2 \cdot y}{x(x^2+y^2)^{3/2}} \cdot 2y \\
 &= \frac{1}{(x^2+y^2)^{3/2}} \left(\frac{x^2+y^2}{x} - \frac{y^2}{x} \right) \\
 &= \frac{x}{(x^2+y^2)^{3/2}} \quad \checkmark
 \end{aligned}$$

Returning to the problem... component by component:

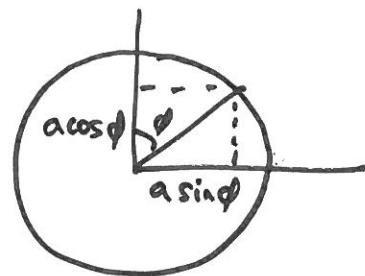
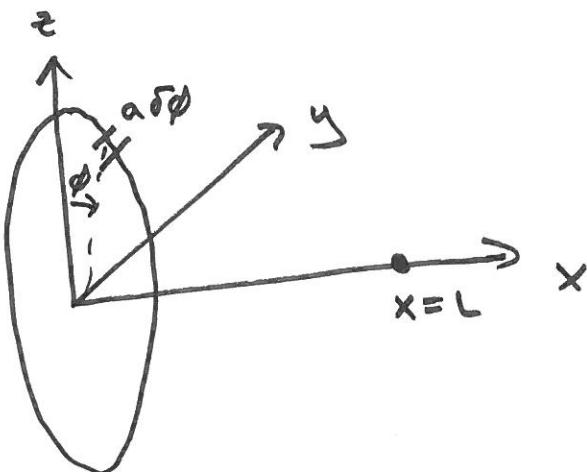
$$\begin{aligned}
 E_x &= \frac{\lambda}{4\pi\epsilon_0} \int_{-\infty}^{\infty} \frac{x dy}{(x^2+y^2)^{3/2}} \\
 &= \frac{\lambda}{4\pi\epsilon_0} \left[\frac{y}{x(x^2+y^2)^{1/2}} \right]_{-\infty}^{\infty} \\
 &= \frac{\lambda}{4\pi\epsilon_0} \frac{2}{x}
 \end{aligned}$$

$$\begin{aligned}
 E_y &= \frac{\lambda}{4\pi\epsilon_0} \int_{-\infty}^{\infty} \frac{-y}{(x^2+y^2)^{3/2}} dy \\
 &= \frac{\lambda}{4\pi\epsilon_0} \left[\frac{-1}{(x^2+y^2)^{1/2}} \right]_{-\infty}^{\infty} \quad \text{using another "standard integral"} \\
 &= 0
 \end{aligned}$$

Generally we have (by symmetry)

$$\vec{E} = \frac{\lambda}{2\pi\epsilon_0 r} \hat{E}$$

eg charged ring, radius a, charge Q



We will find \vec{E} at $x=L$ on line b to the ring through its centre.

$$\text{Total charge } Q \Rightarrow \lambda = Q/2\pi a$$

Consider a single arc of length $a\delta\phi$

$$\begin{aligned} \vec{\delta E} &= \frac{\delta q}{4\pi\epsilon_0 (L^2 + a^2)^{3/2}} \begin{pmatrix} L \\ -a \sin\phi \\ -a \cos\phi \end{pmatrix} \quad \left(\vec{E} = \frac{Q}{4\pi\epsilon_0 r^3} \vec{r} \right) \\ &= \frac{Q/2\pi a \cdot \delta\phi a}{4\pi\epsilon_0 (L^2 + a^2)^{3/2}} \begin{pmatrix} L \\ -a \sin\phi \\ -a \cos\phi \end{pmatrix} \end{aligned}$$

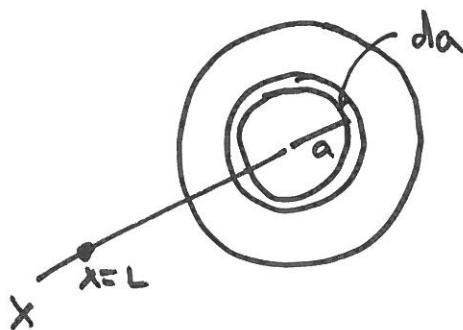
Now sum over all arcs

$$\begin{aligned} \vec{E} &= \int_0^{2\pi} \frac{Q/2\pi}{4\pi\epsilon_0 (L^2 + a^2)^{3/2}} \begin{pmatrix} L \\ -a \sin\phi \\ -a \cos\phi \end{pmatrix} d\phi \\ &= \frac{Q/2\pi}{4\pi\epsilon_0 (L^2 + a^2)^{3/2}} \begin{pmatrix} L \cdot 2\pi \\ a [\cos\phi]_0^{2\pi} \\ -a [\sin\phi]_0^{2\pi} \end{pmatrix} \begin{matrix} \leftarrow 0 \\ \leftarrow 0 \end{matrix} \end{aligned}$$

$$= \frac{Q L}{4\pi\epsilon_0 (L^2 + a^2)^{3/2}} \hat{i}$$

e.g charged disc, radius R, charge density σ

We can use the previous result for a ring - now consider building the disc from rings of thickness δa



$$\delta \vec{E}_{at} = \frac{\sigma \overbrace{2\pi a \delta a}^{\delta q}}{4\pi\epsilon_0 (L^2 + a^2)^{3/2}} \hat{i}$$

$$\vec{E}_{at} = \frac{\sigma L}{2\epsilon_0} \int_0^R \frac{a da}{(L^2 + a^2)^{3/2}} \hat{i}$$

$\underbrace{\quad}_{\left[\frac{-1}{(L^2 + a^2)^{1/2}} \right]_0^R}$

$$\vec{E}_{at} = \frac{\sigma L}{2\epsilon_0} \left(\frac{1}{L} - \frac{1}{(L^2 + R^2)^{1/2}} \right) \hat{i}$$

For an infinite plane sheet $R \rightarrow \infty$

$$\vec{E}_{\infty \text{ sheet}} = \frac{\sigma}{2\epsilon_0} \hat{i}$$

Note the field doesn't fall off - the field lines have nowhere to spread out... this is an artefact of assuming an infinite plane... but true near a large plane...

